Balancing Isolation and Complexity in a Kubernetes Platform

Chris Nesbitt-Smith





Chris Nesbitt-Smith

UK Gov | LearnK8s | Control Plane | lots of open source



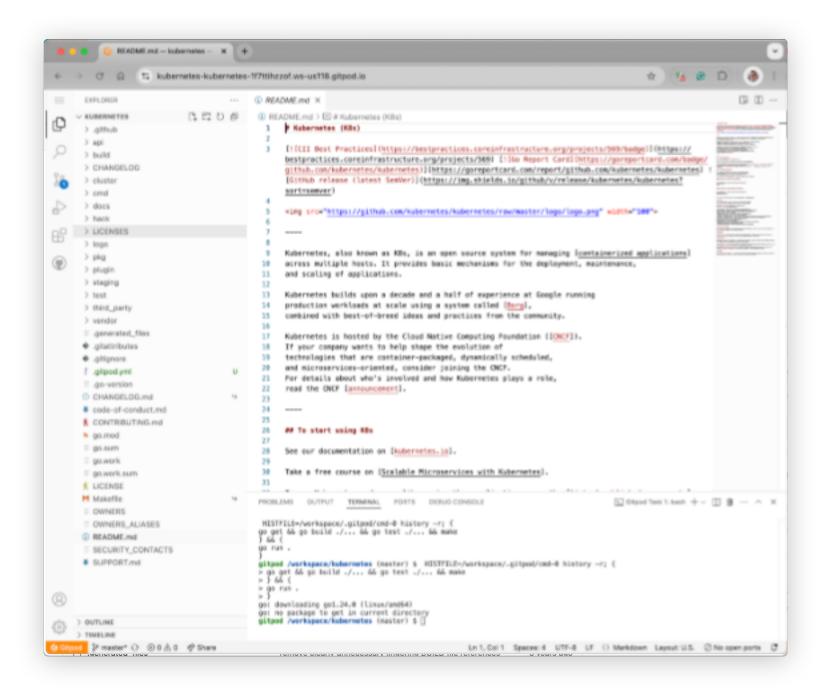
Case study

GitPod



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ocs	Make root approval non-recursive	3 years ago	
hack	Merge pull request #130821 from BenTheElder/revert-procs	3 days ago	
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b pkg	Merge pull request #128622 from jpbetz/admission-polic		Releases 728
📄 plugin	address comment	3 days ago	Kubernetes v1.32.3 Latest
staging	Merge pull request #128622 from jpbetz/admission-polic	17 minutes ago	+ 727 releases
	Merge pull request #130860 from carlory/remove-storage	17 minutes ago	Packages
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Open source VS Code in the cloud Dedicated environment



Open source VS Code in the cloud Dedicated environment

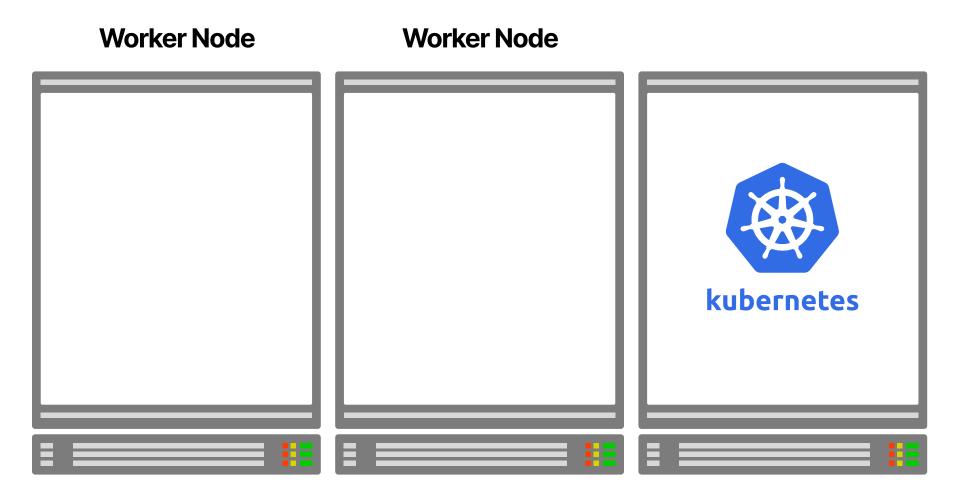


Open source VS Code in the cloud Dedicated environment



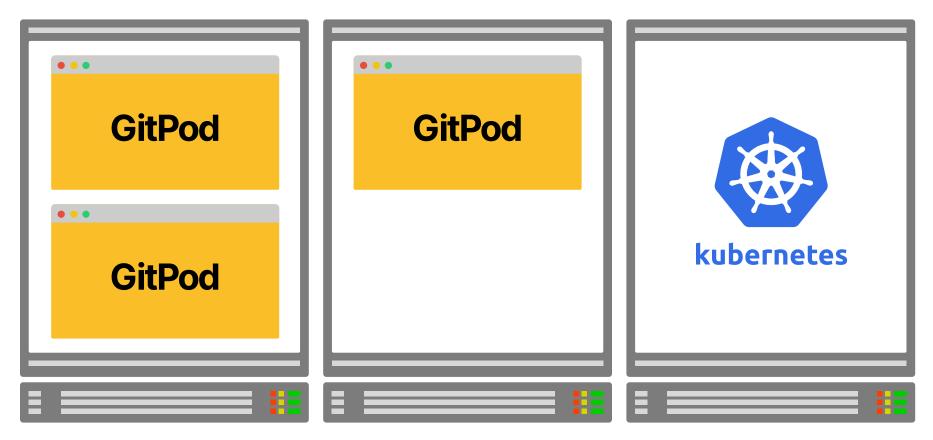
GitPod in Kubernetes





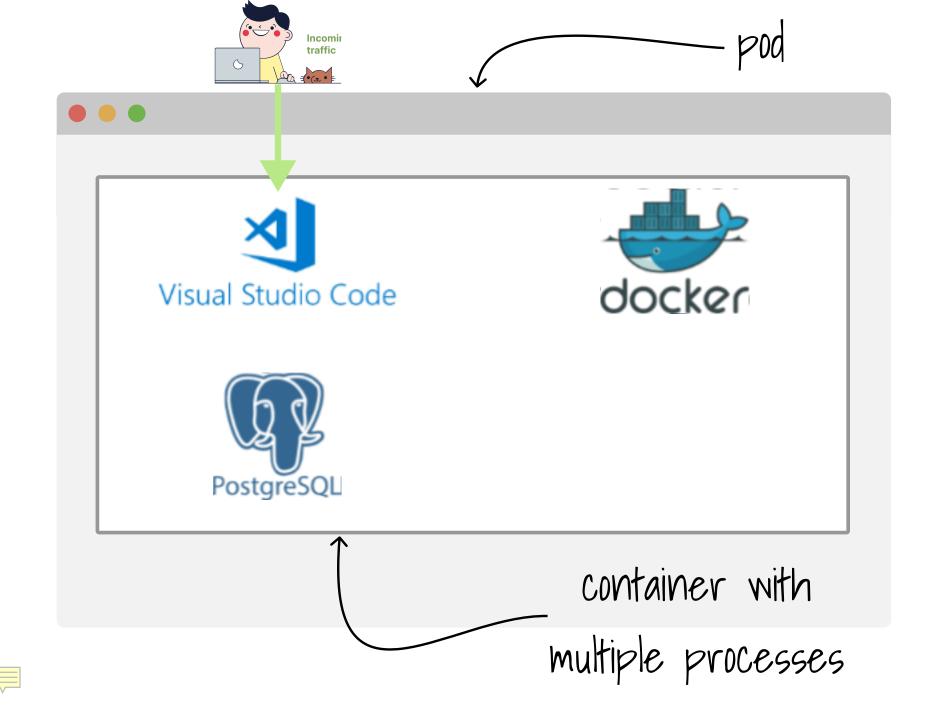
Worker Node

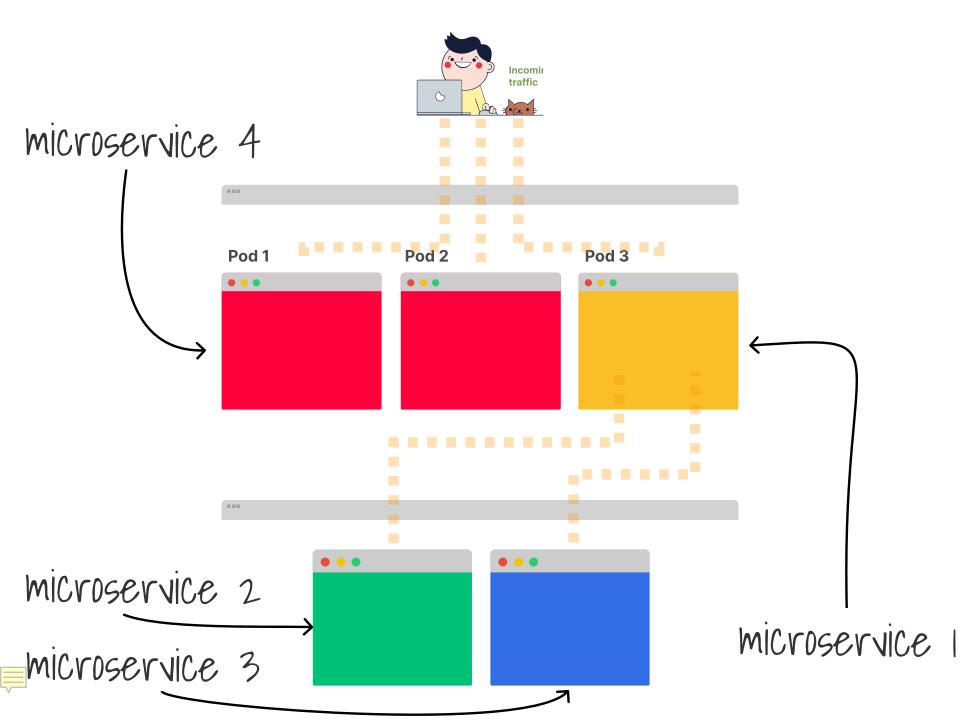
Worker Node

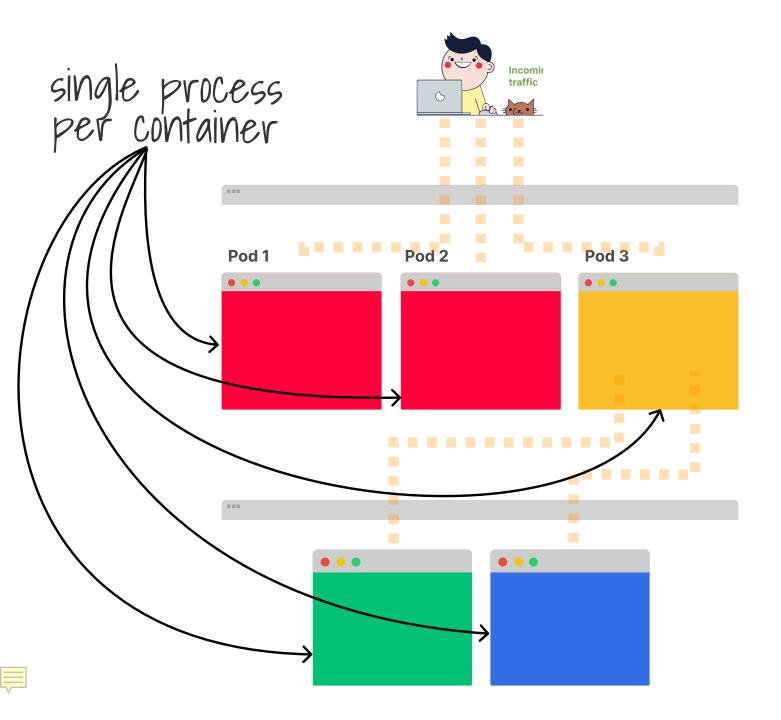


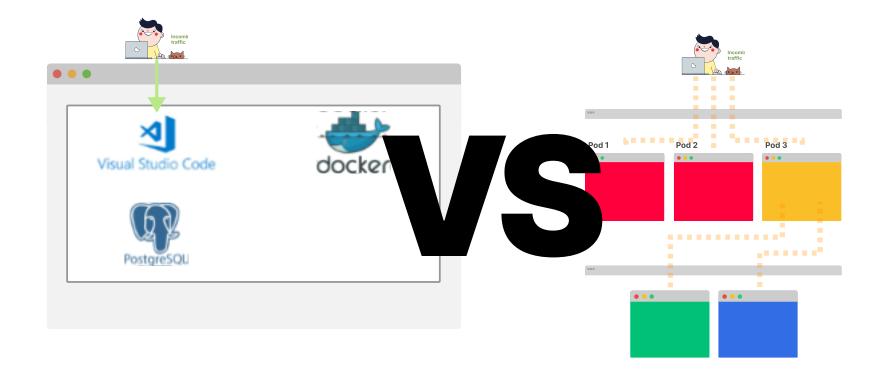




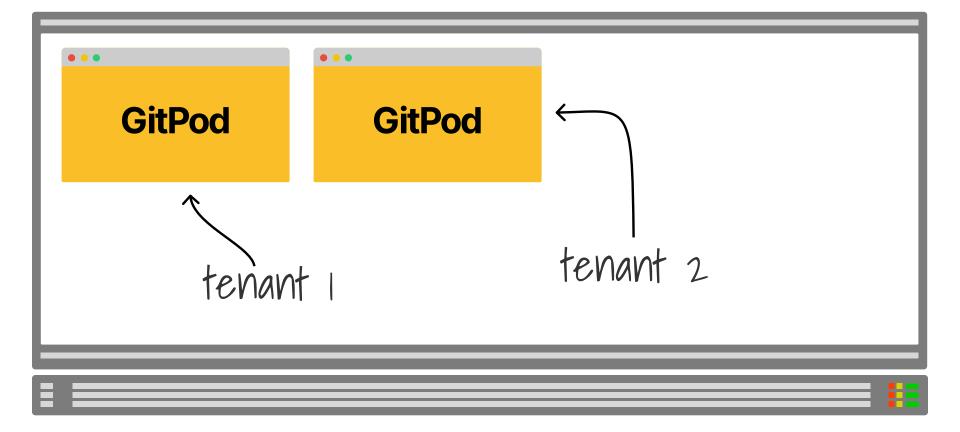




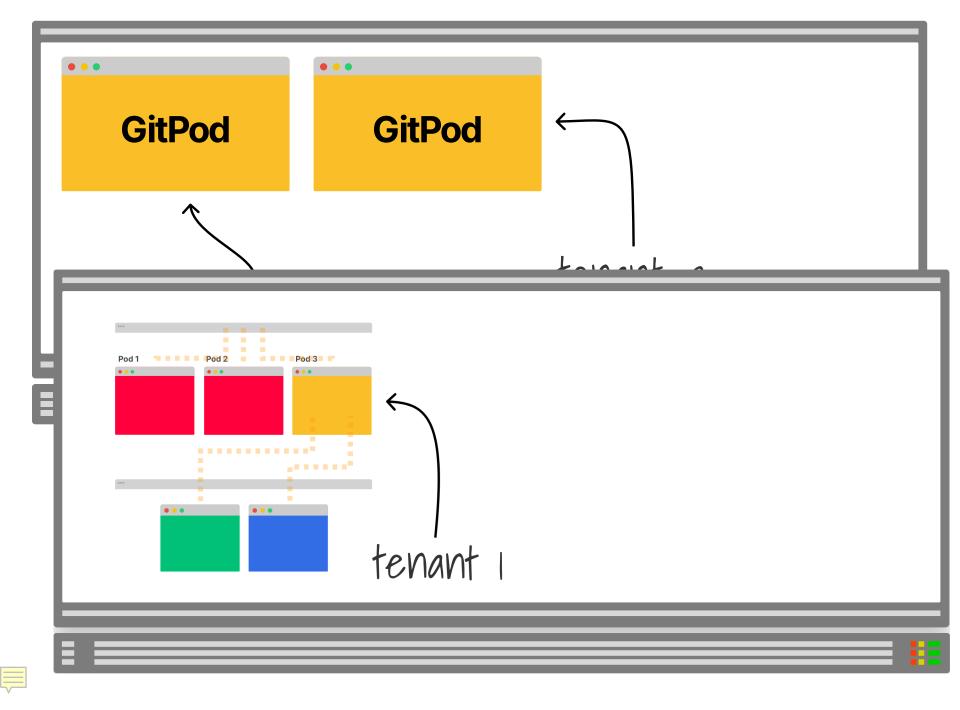


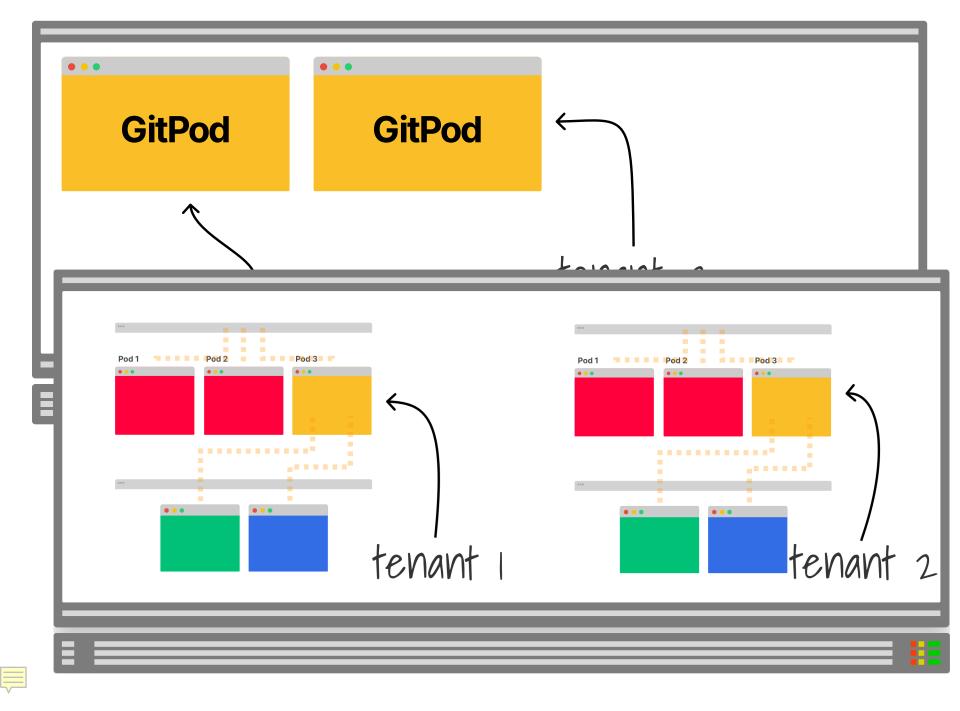












Case study

GitPod







All posts > Engineering blog

We're leaving Kubernetes

31 Oct 2024

Christian Weichel / Co-Founder, CTO at Gitpod

Alejandro de Brito Fontes / Staff Engineer

Kubernetes seems like the obvious choice for building out remote, standardized and automated development environments. We thought so too and have spent six years invested in making the most popular cloud development environment platform at internet scale. That's 1.5 million users, where we regularly see thousands of development environments per day. In that time, we've found that Kubernetes is not the right choice for building development environments.

This is our journey of experiments, failures and dead-ends building development environments on Kubernetes. Over the years, we experimented with many ideas involving SSDs, PVCs, eBPF, seccomp notify, TC and io_uring, shiftfs, FUSE and idmapped mounts, ranging from microVMs, kubevirt to vCluster.

In pursuit of the most optimal infrastructure to balance security, performance and interoperability. All while wrestling with the unique challenges of building a system to scale up, remain secure as it's handling arbitrary code execution, and be stable enough for developers to work in.

This is not a story of whether or not to use Kubernetes for production workloads that's a whole separate

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6 years!

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resource management, security and networking

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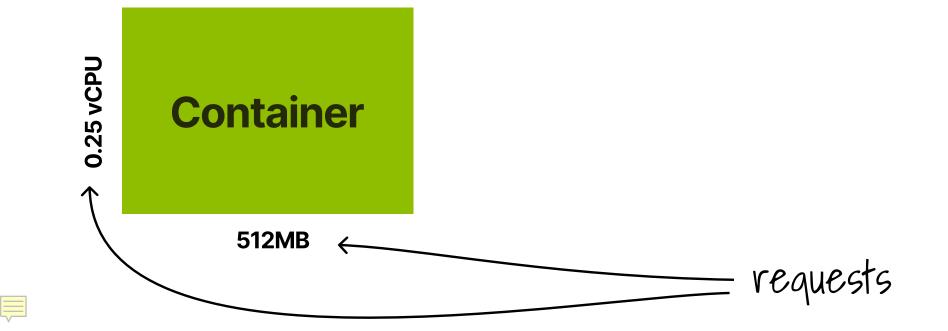
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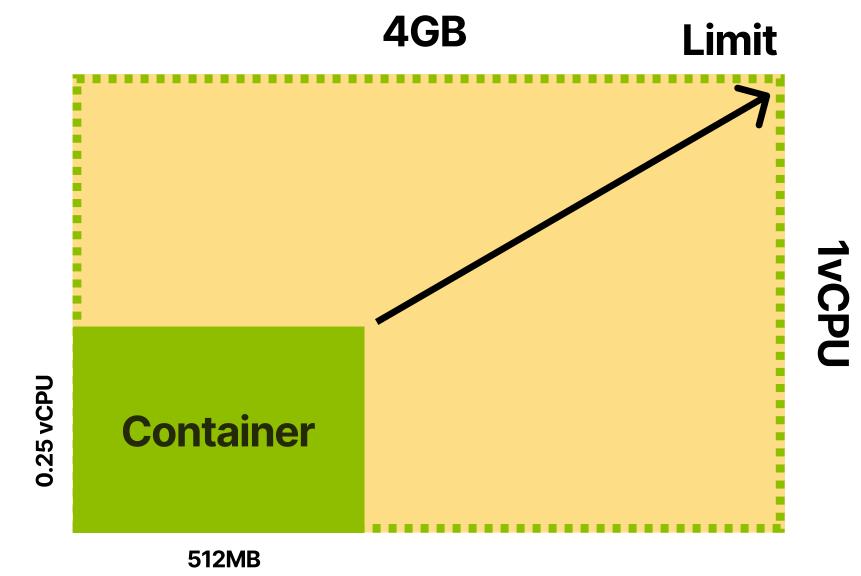
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Resource management

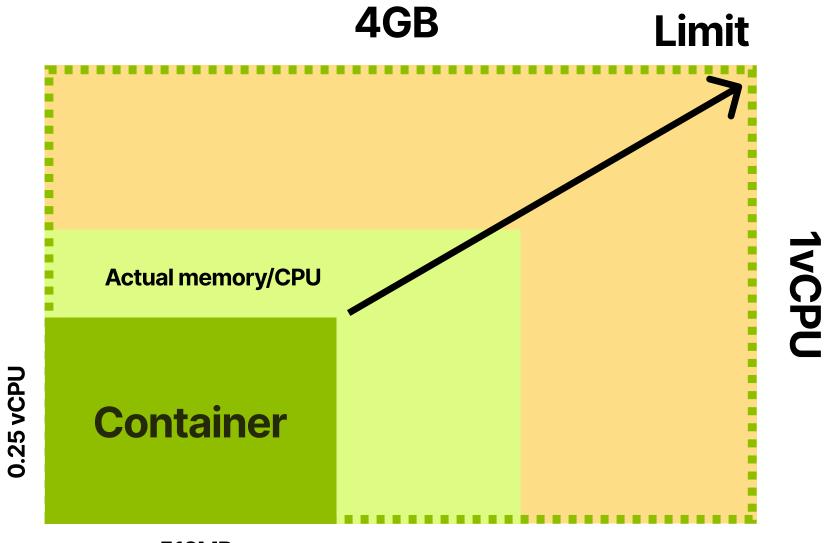
Challenge 1





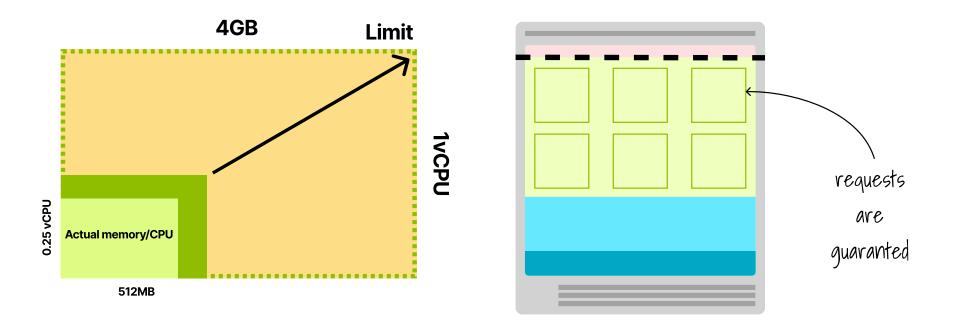


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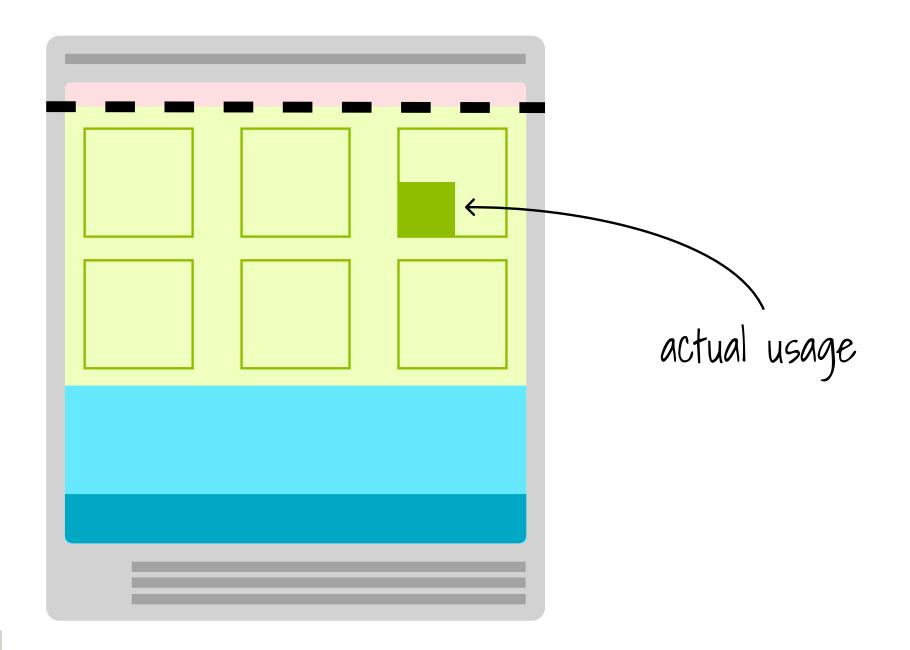


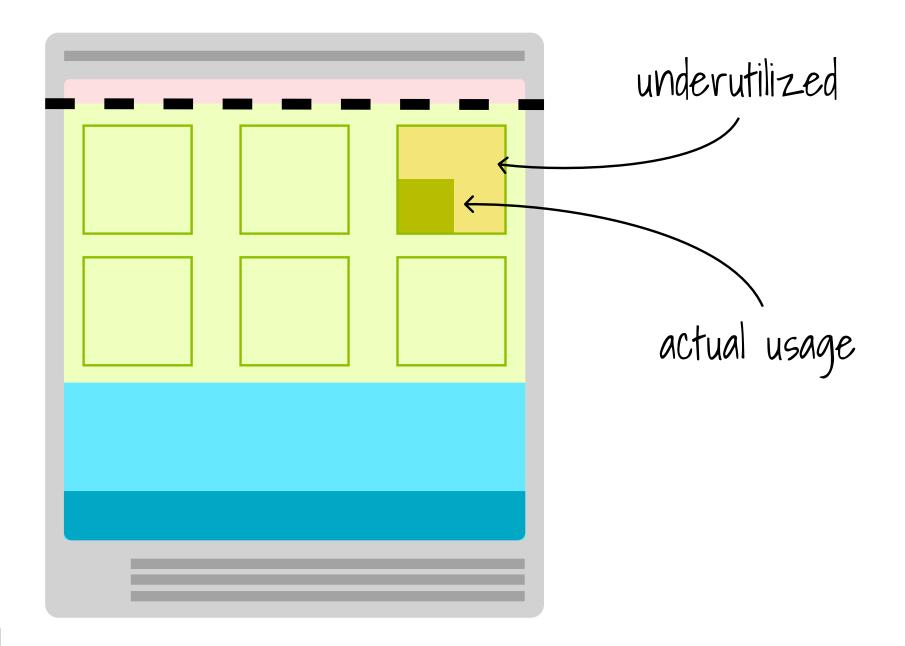
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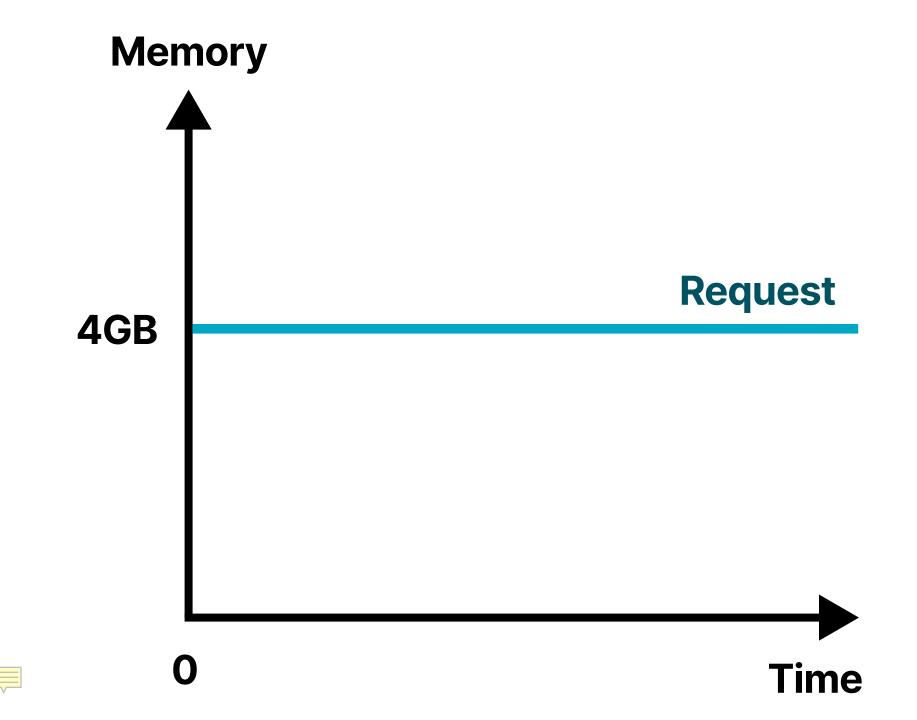


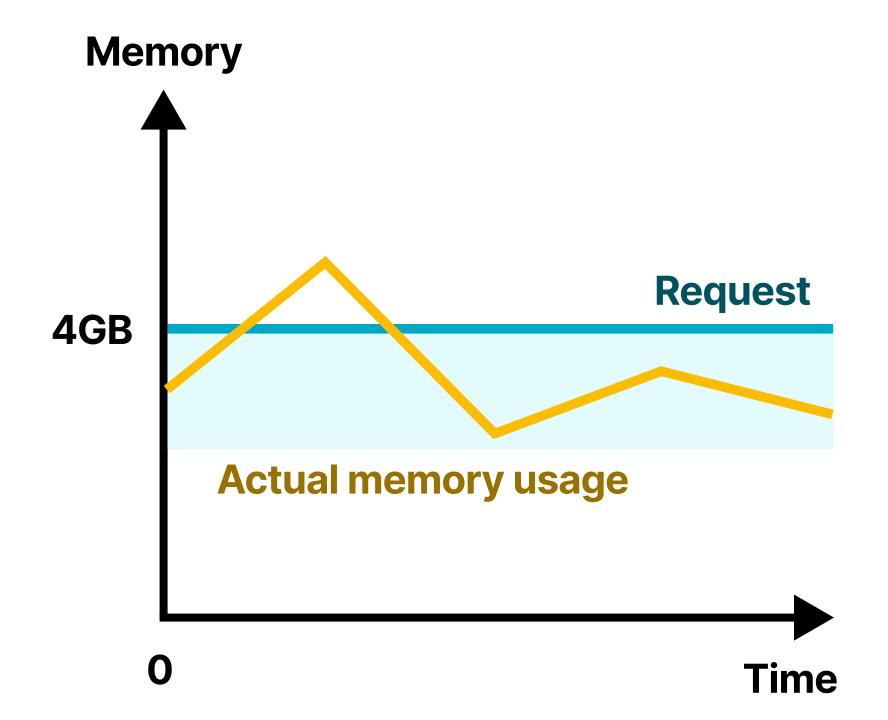


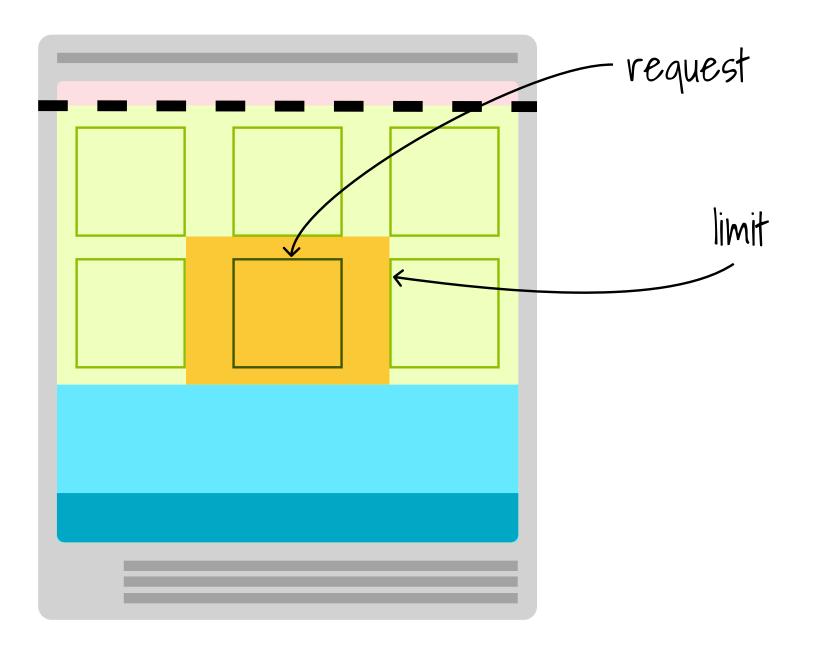


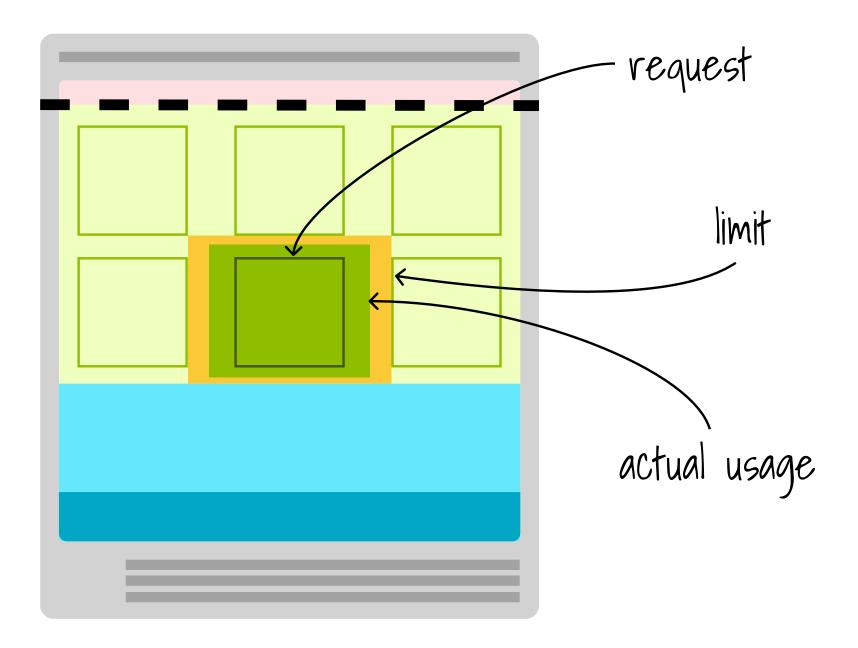


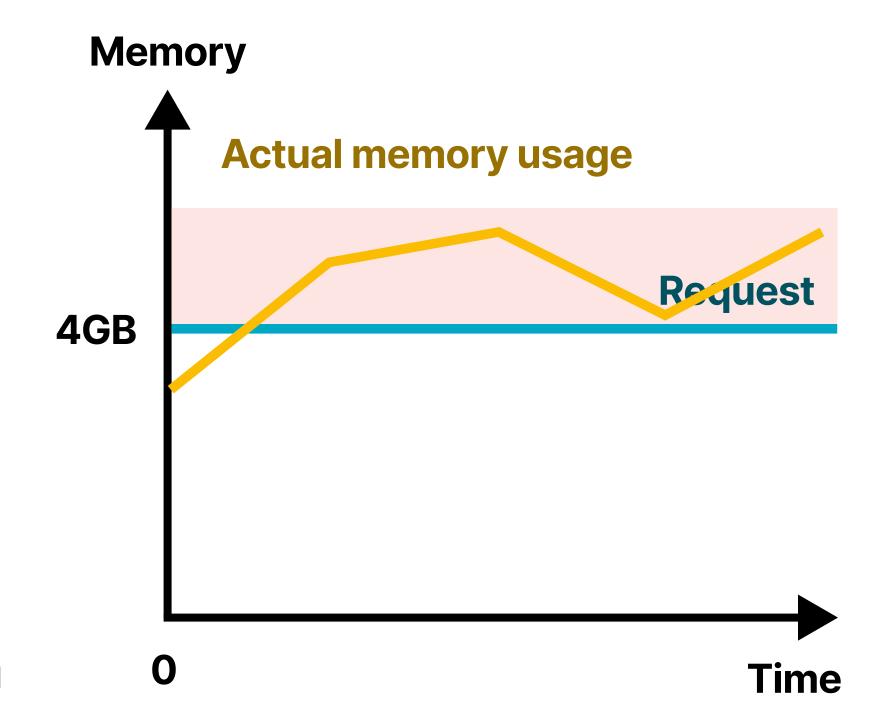






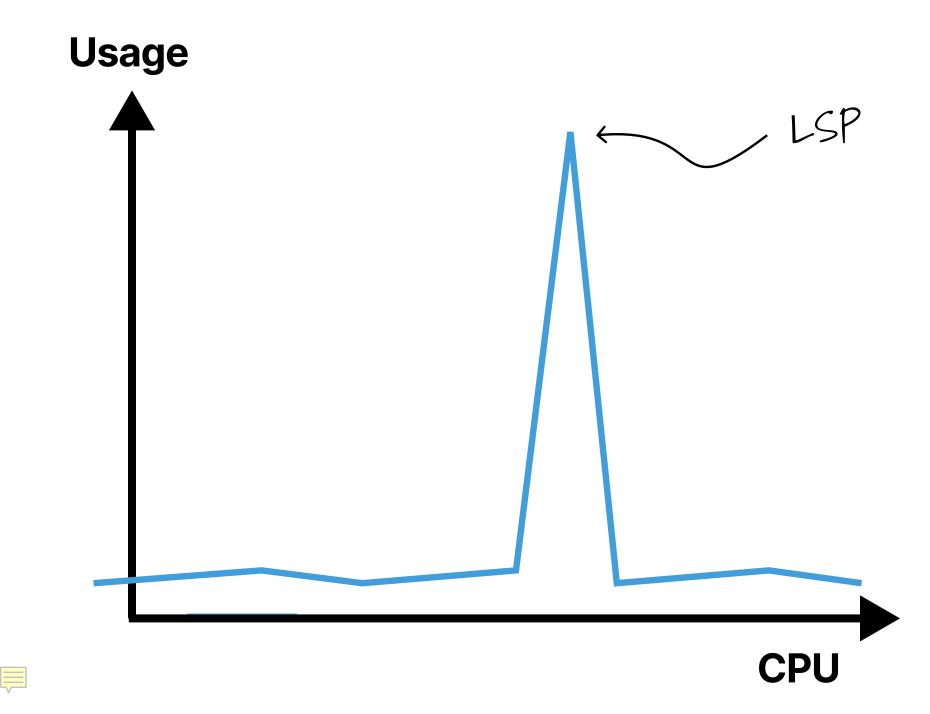


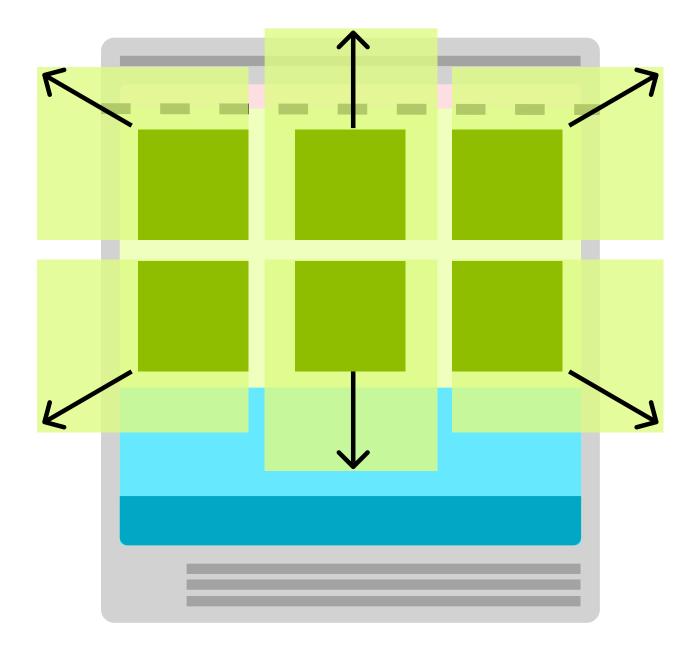




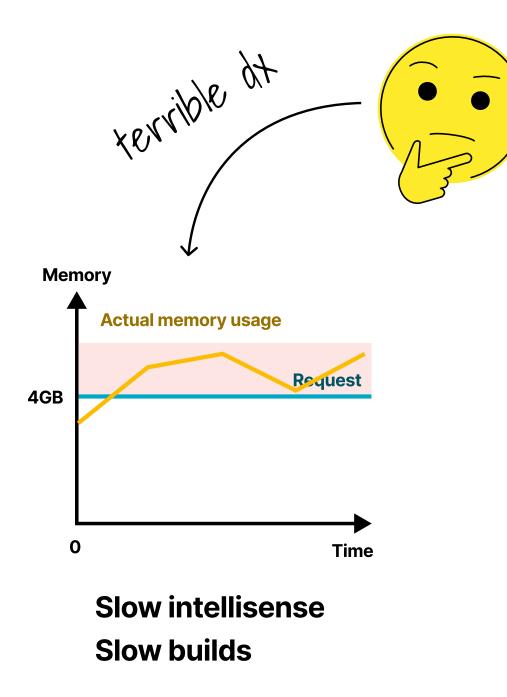
The challenge

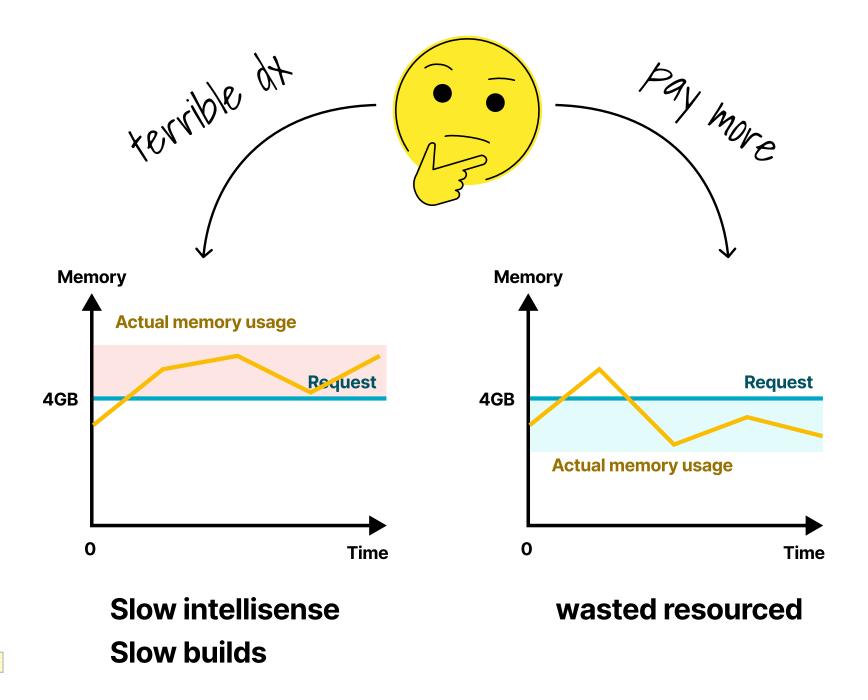












CFS hints

Dynamic resource allocation

Swap-space memory



CFS hints

Dynamic resource allocation

Swap-space memory



CFS hints

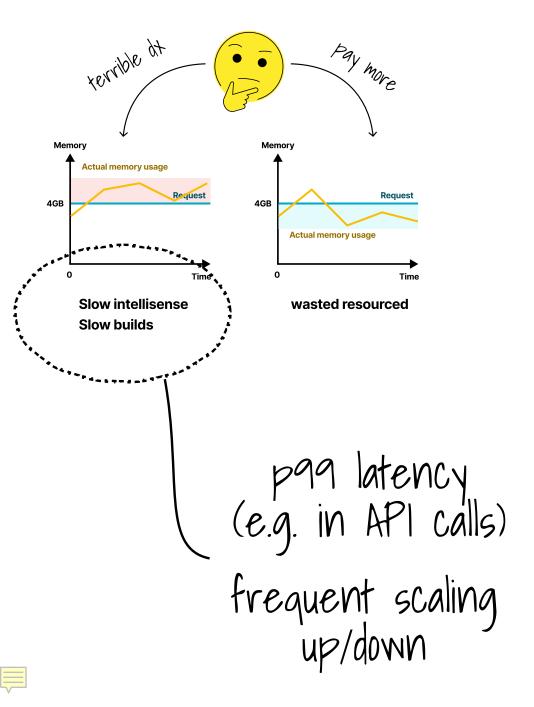
Dynamic resource allocation

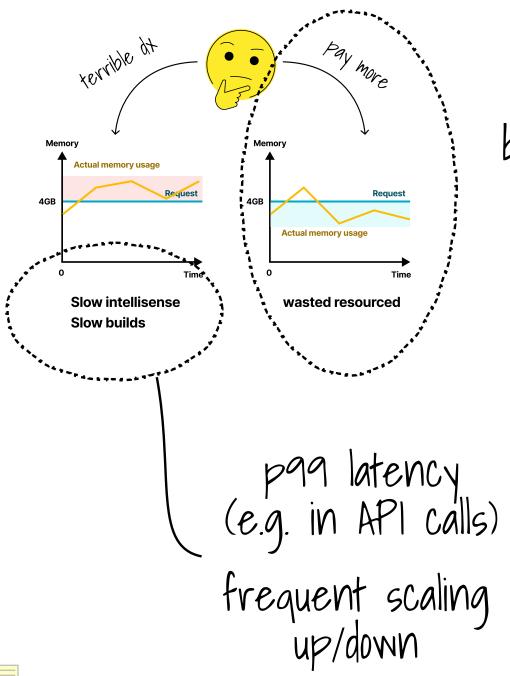
Swap-space memory



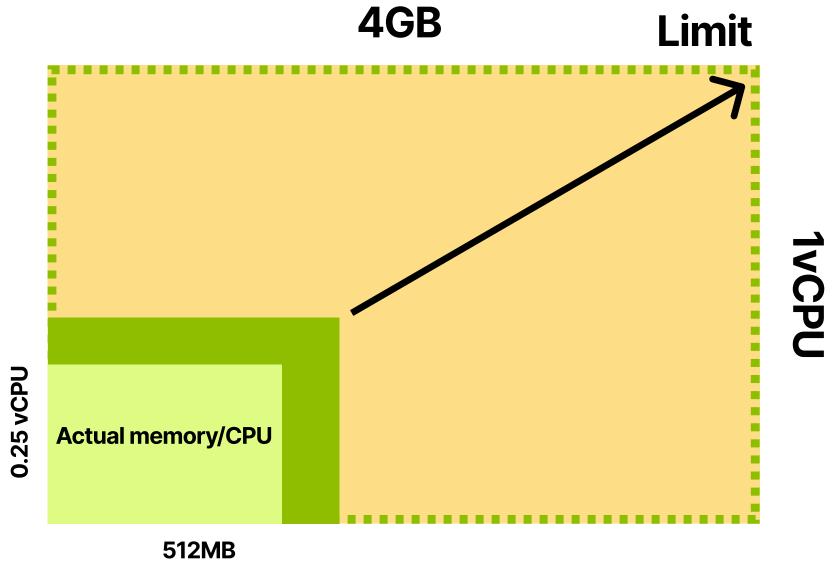
Your options

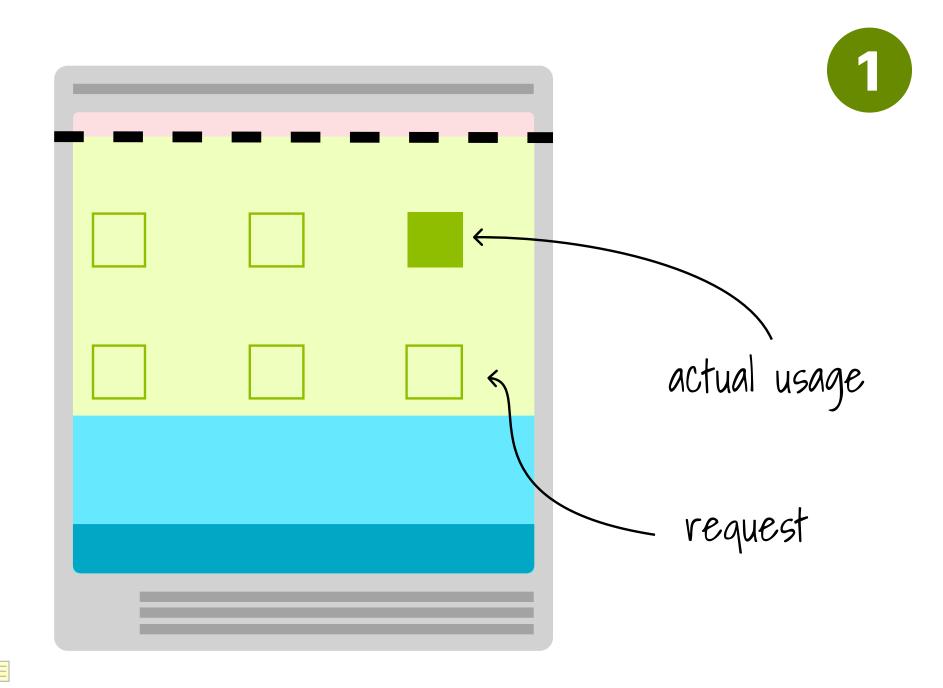


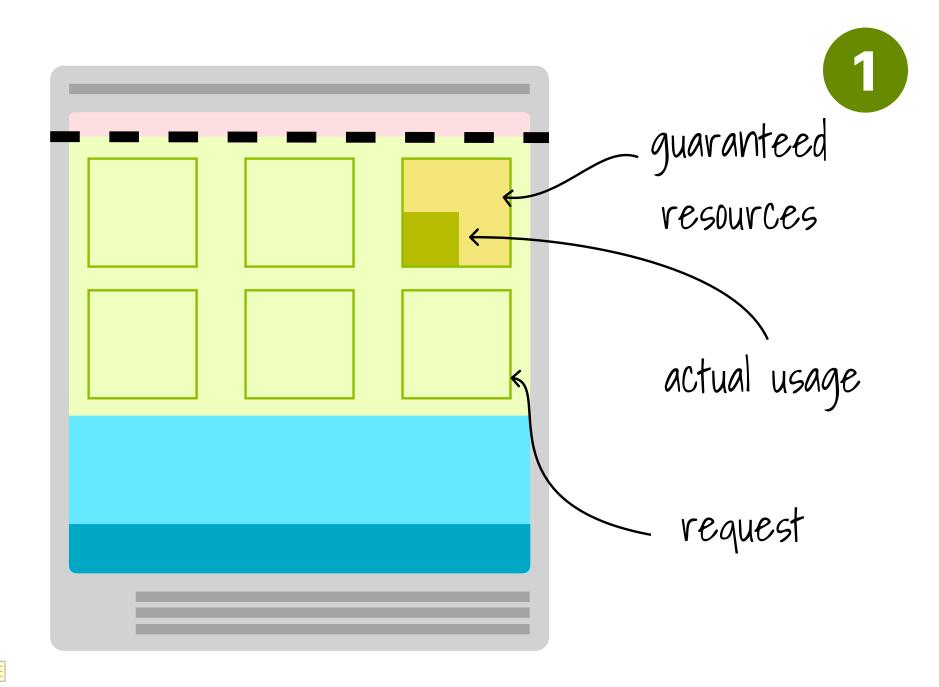


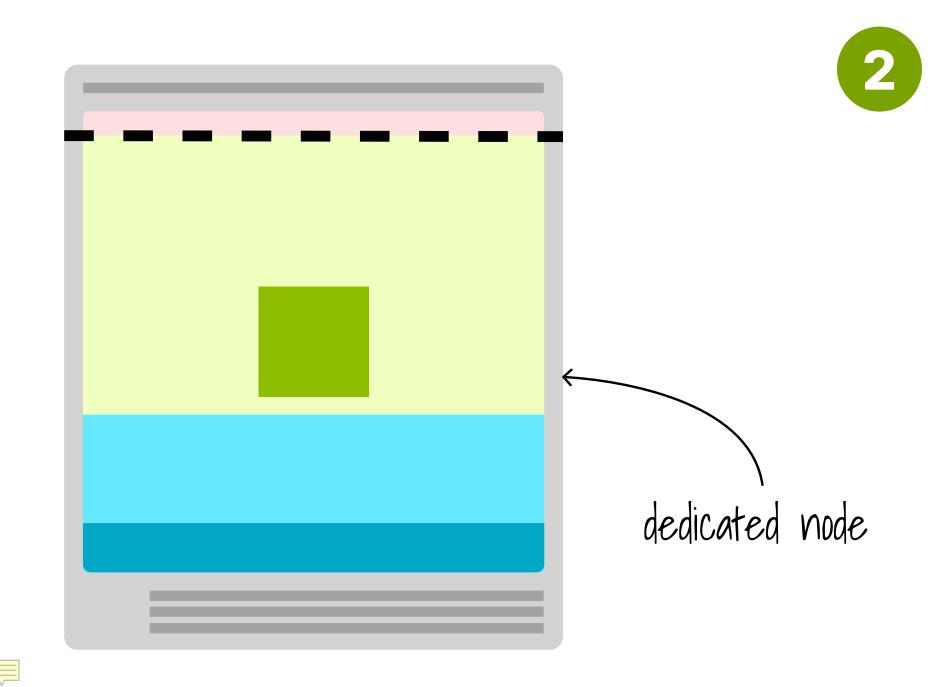


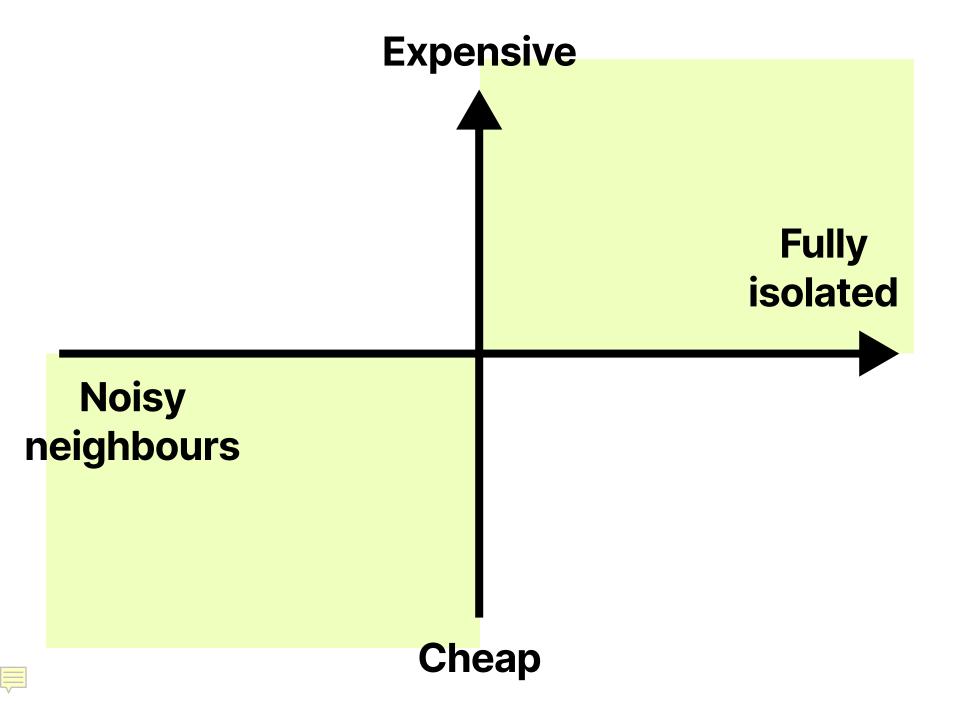
trade-off between costs an reliability

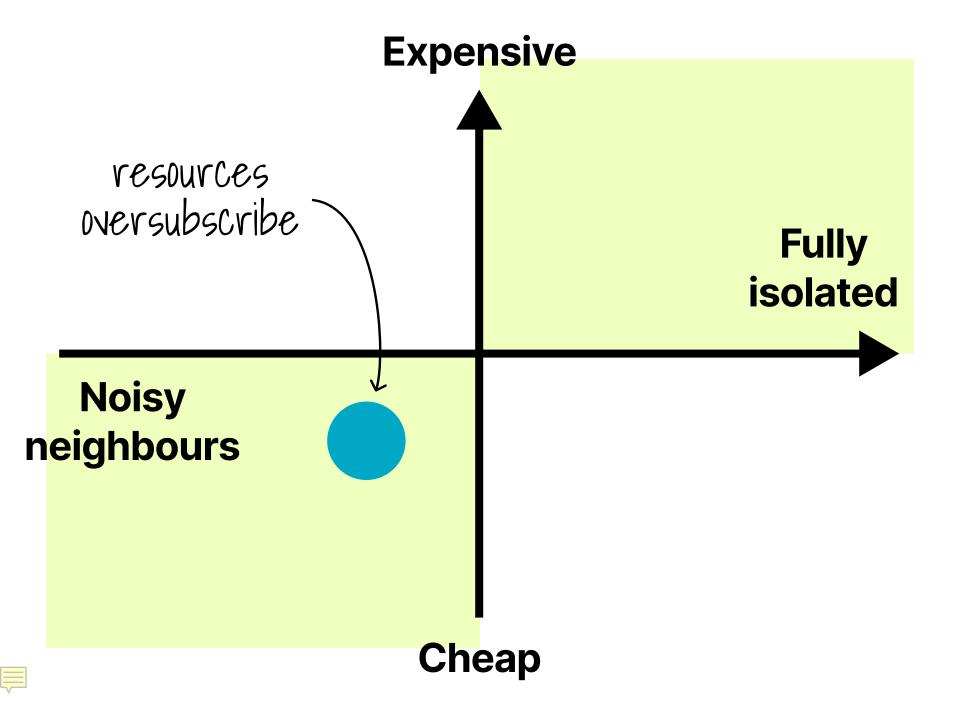


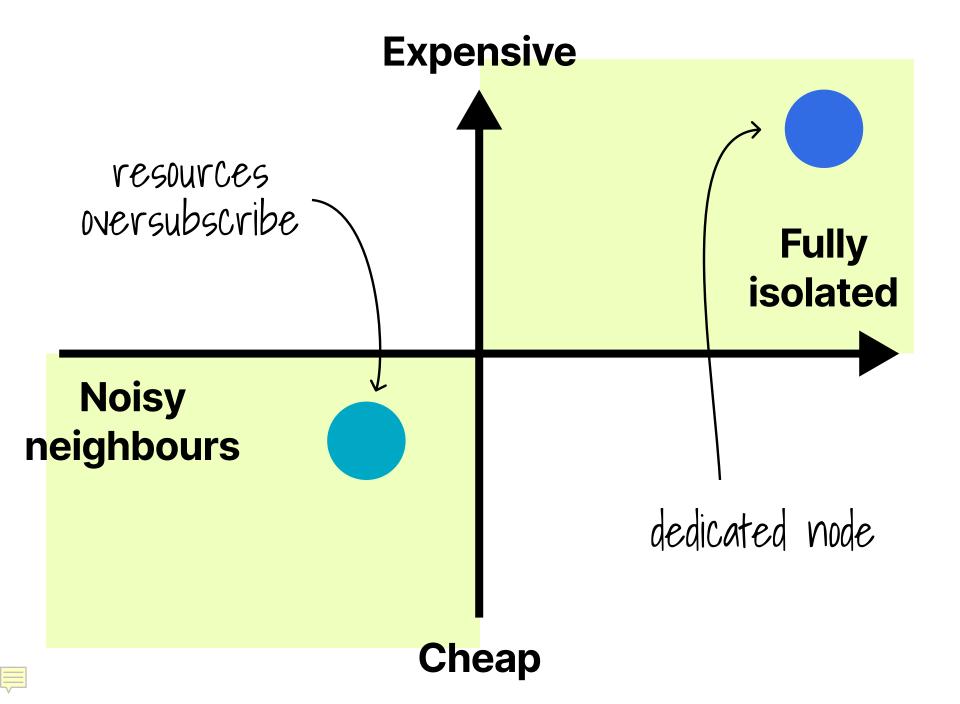


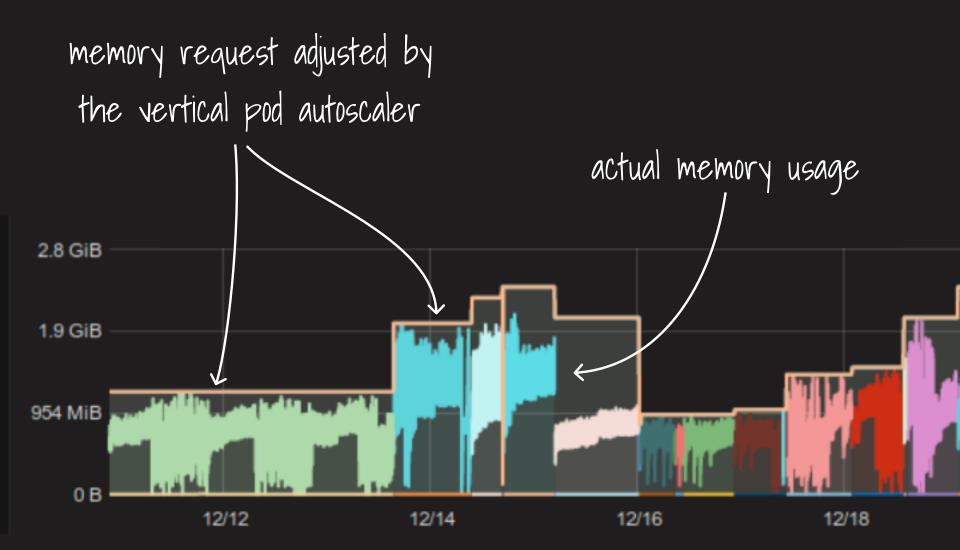




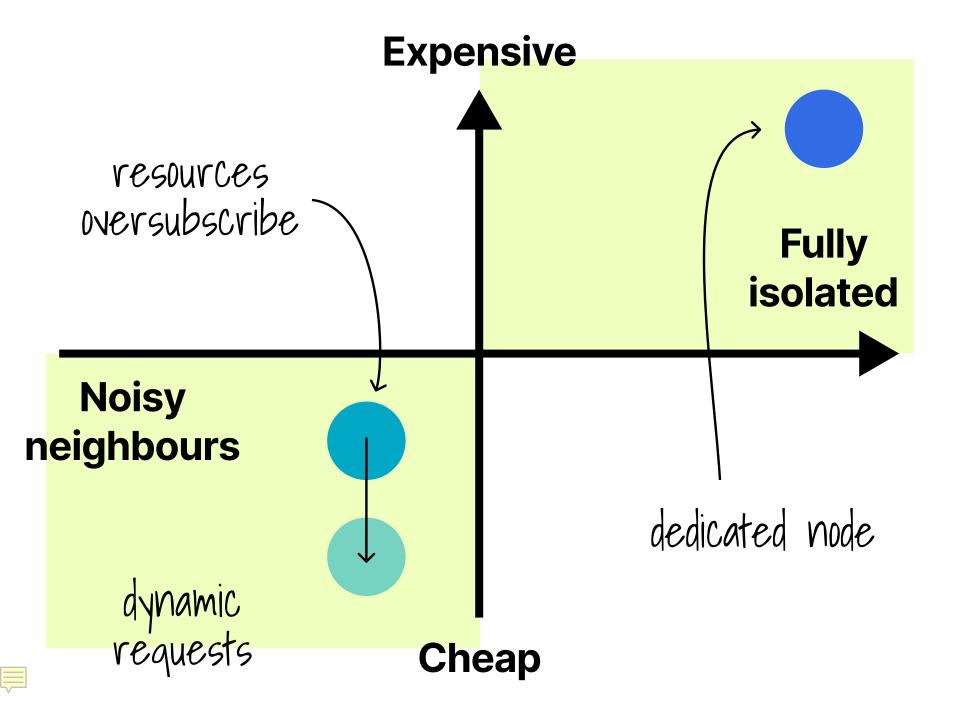




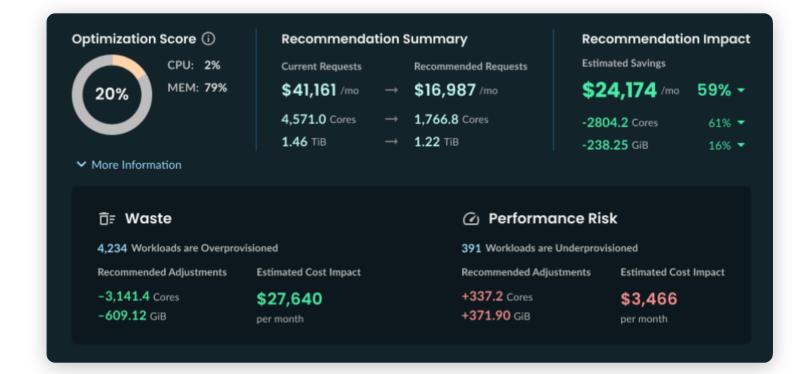






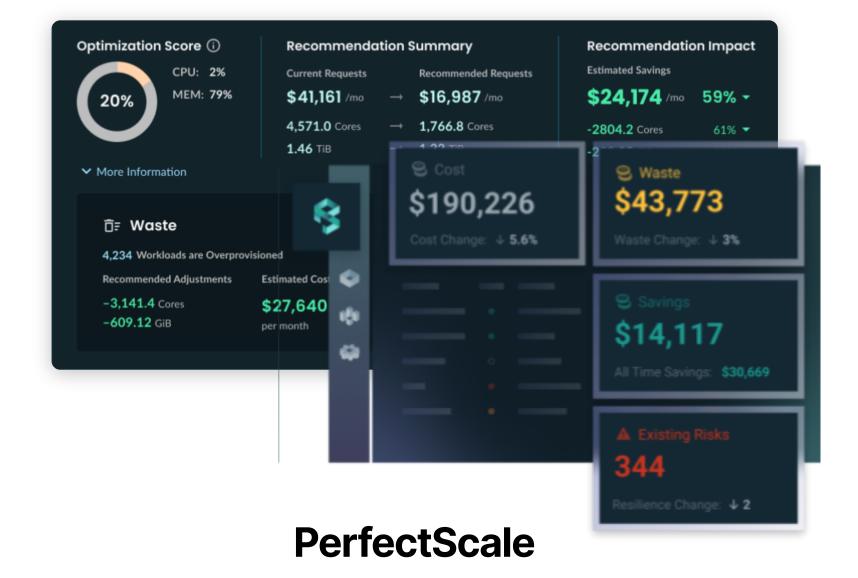


Stormforge Optimize Live



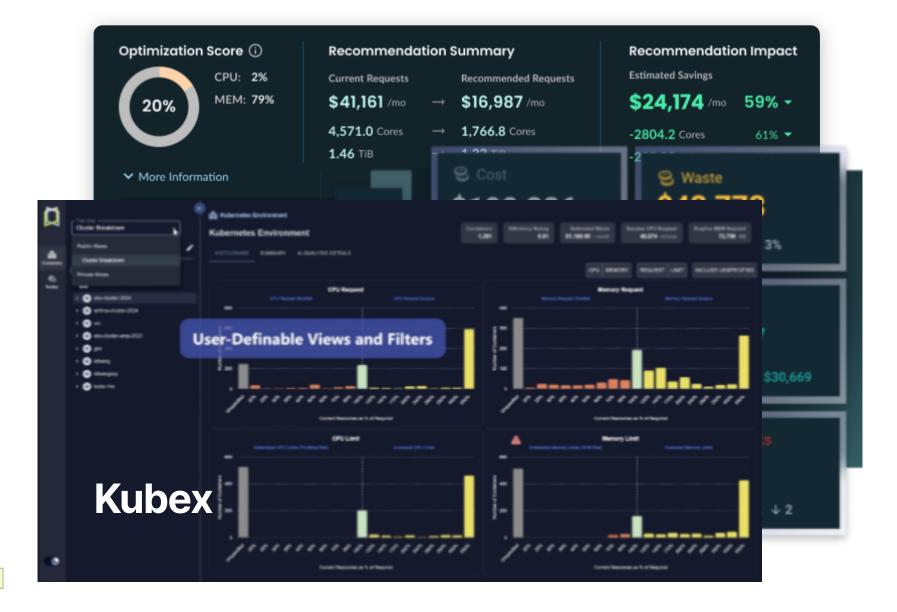


Stormforge Optimize Live





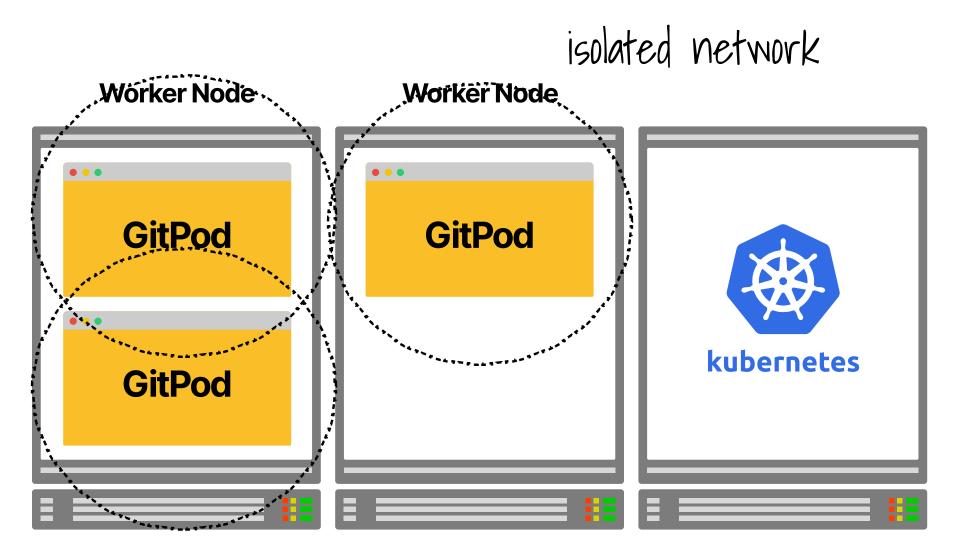
Stormforge Optimize Live

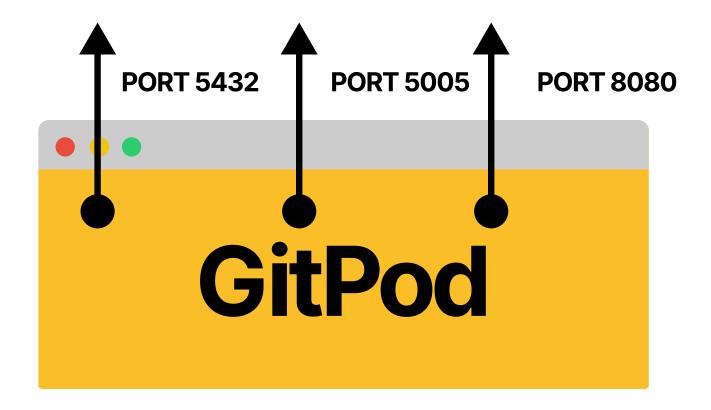


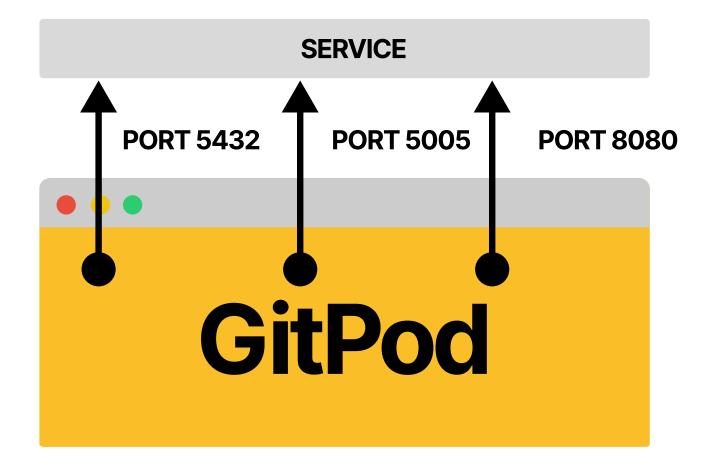
Network complexity

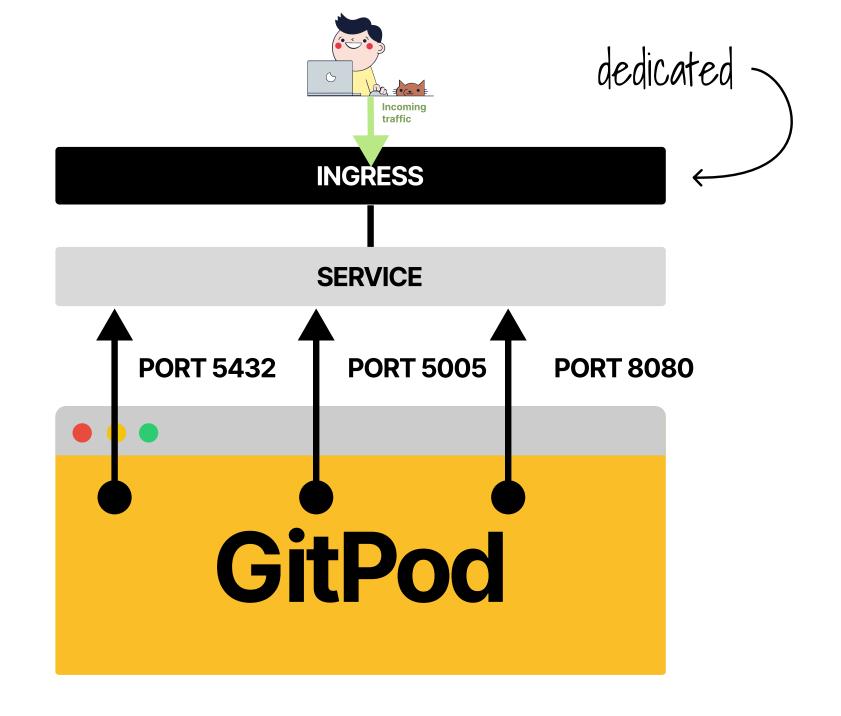
Challenge 2





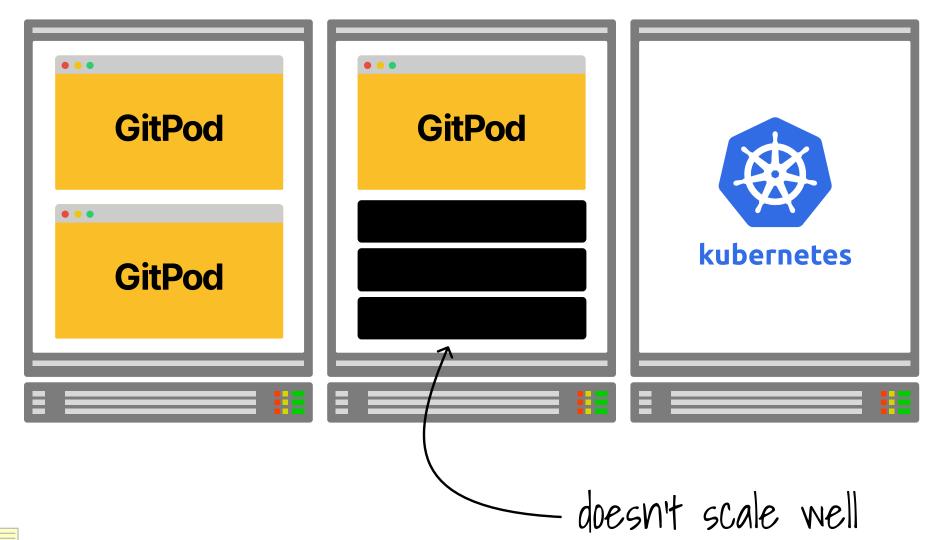


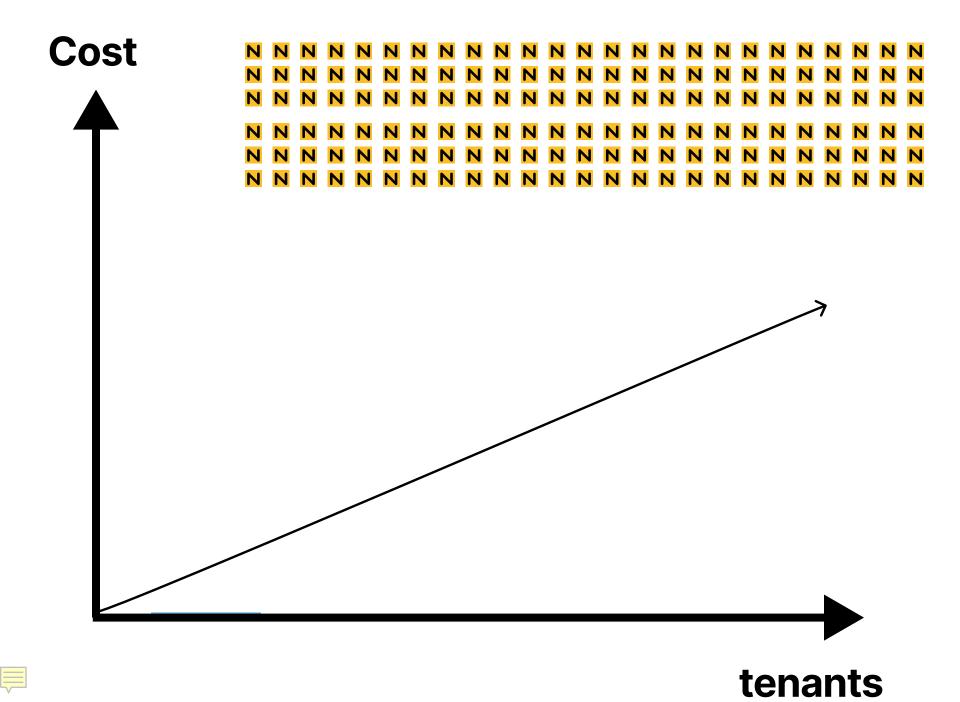


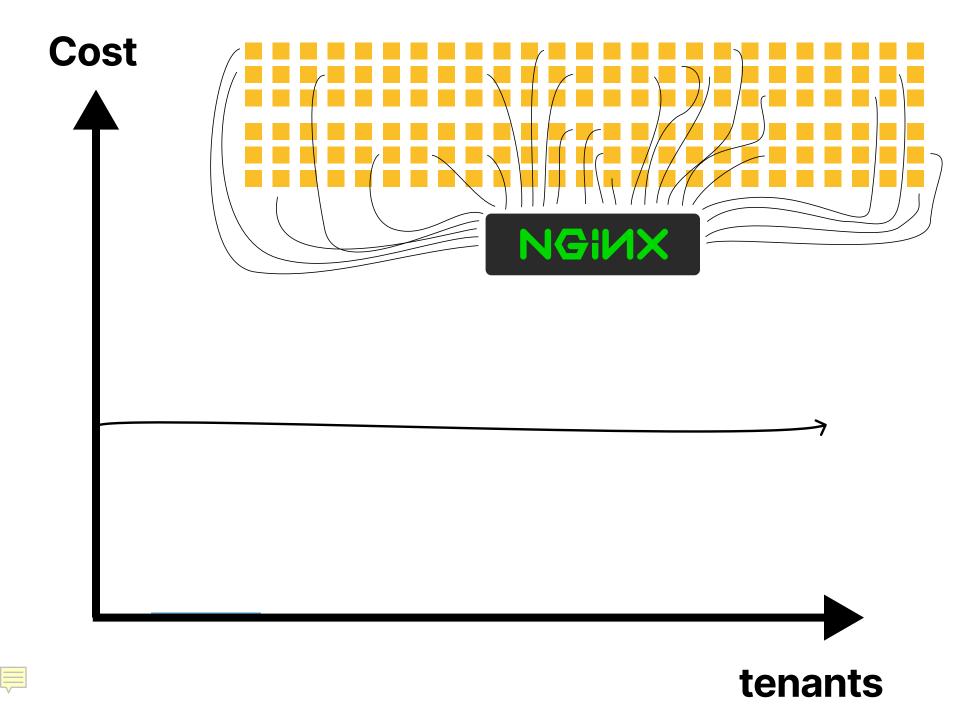


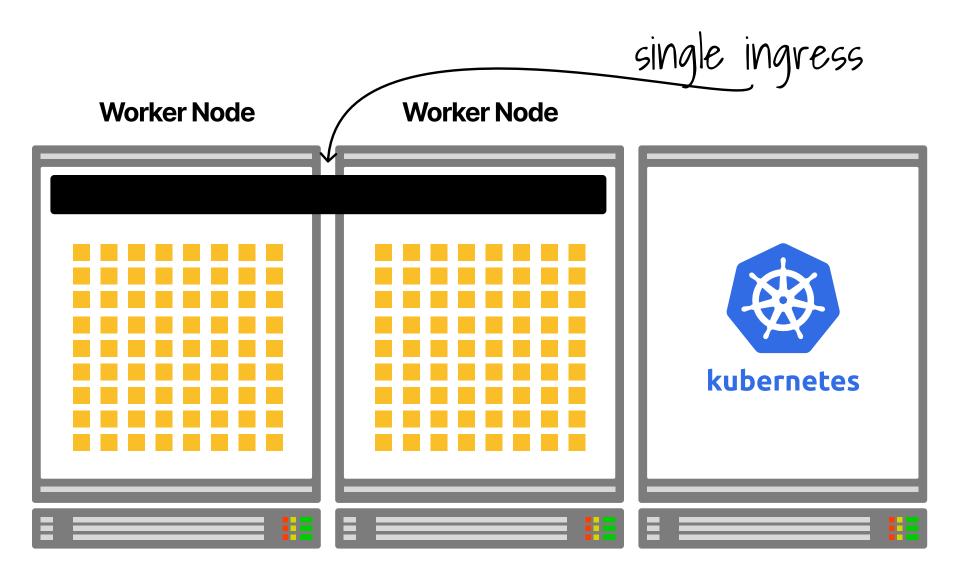
Worker Node

Worker Node









Network complexity

Too many services enableServiceLinks Failing DNS



Too many services enableServiceLinks Failing DNS



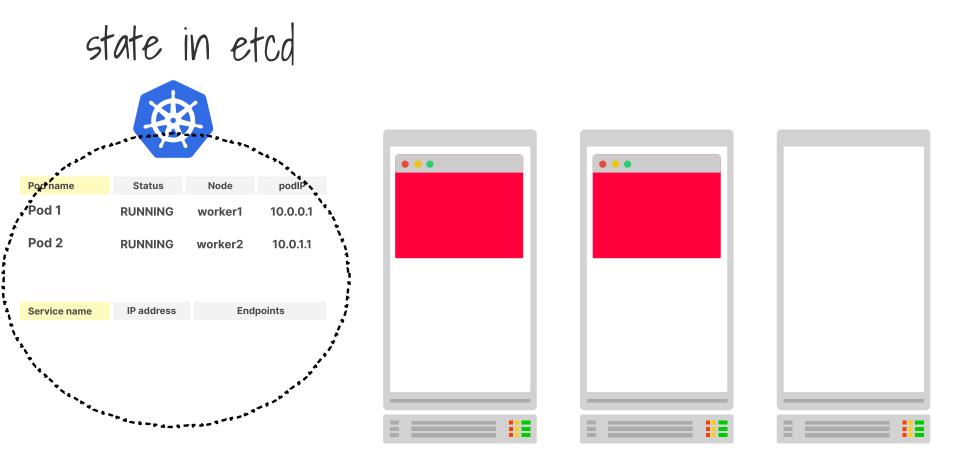
Network complexity

Too many services enableServiceLinks Failing DNS



How Services work





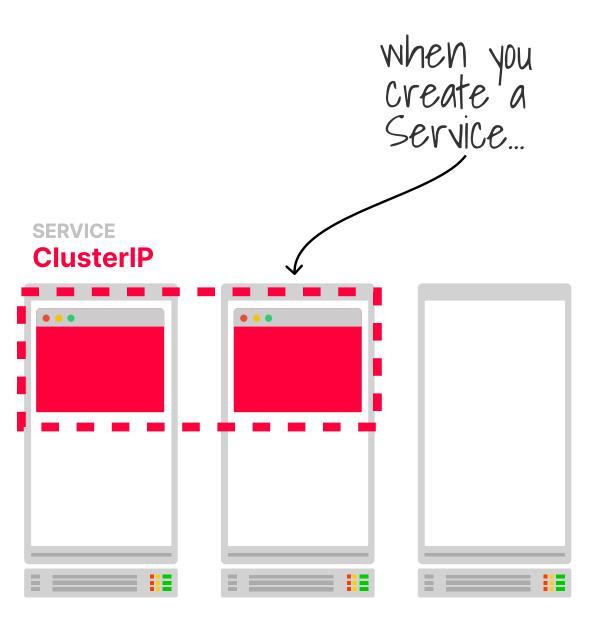
cluster



Pod name	Status	Node	podIP
Pod 1	RUNNING	worker1	10.0.0.1
Pod 2	RUNNING	worker2	10.0.1.1

Endpoints

Service name IP address



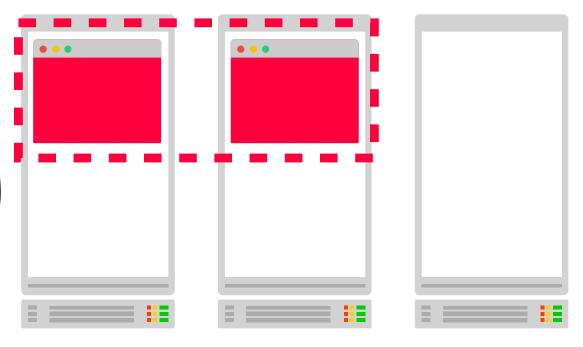




Pod name	Status	Node	podIP	
Pod 1	RUNNING	worker1	10.0.0.1	
Pod 2	RUNNING	worker2	10.0.1.1	
Service name	IP address	End	points	
Red	172.17.0.1	10.0.0.1:300	0,10.0.1.1:3000	

...the endpoint controller collects , the endpoints

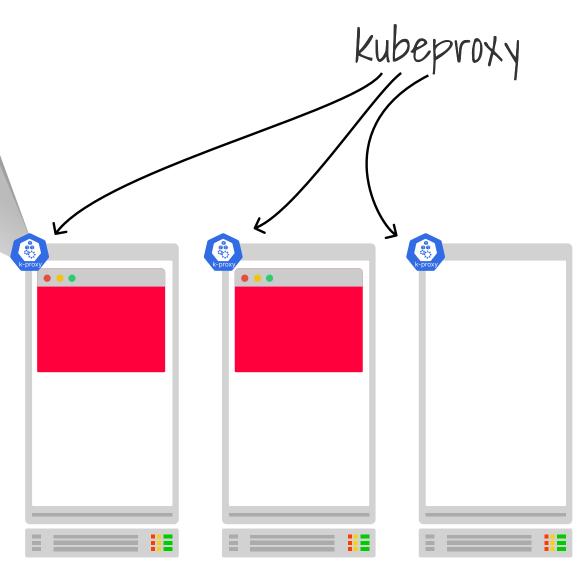
SERVICE ClusterIP



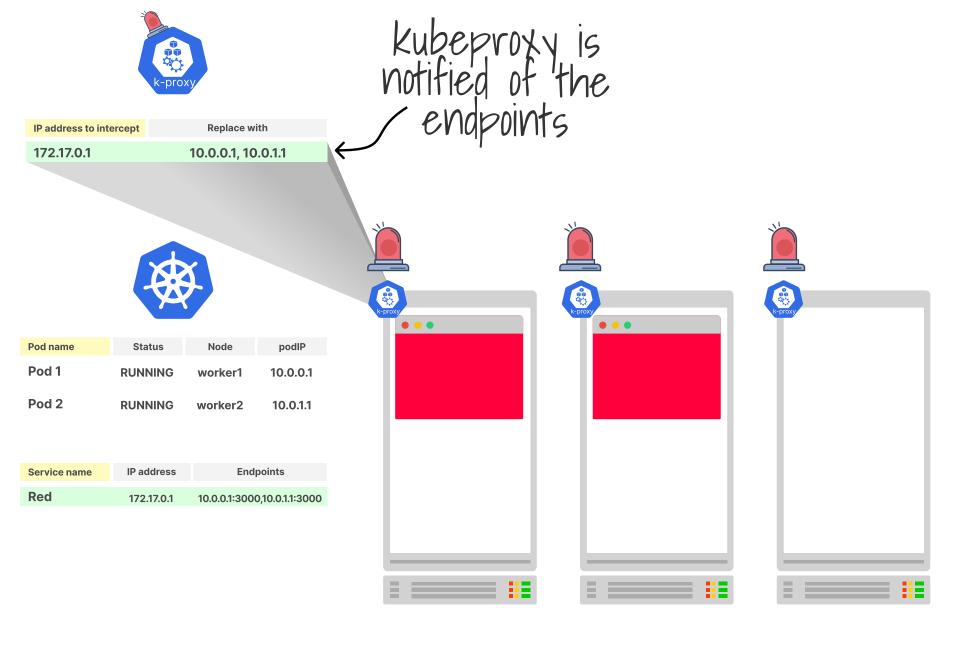




IP address to inte	ercept	Replace w	ith	
Pod name	Status	Node	podIP	
Pod 1	RUNNING	worker1	10.0.0.1	
Pod 2	RUNNING	worker2	10.0.1.1	
Service name	IP address	End	points	
Red	172.17.0.1	10.0.0.1:300	0,10.0.1.1:3000	







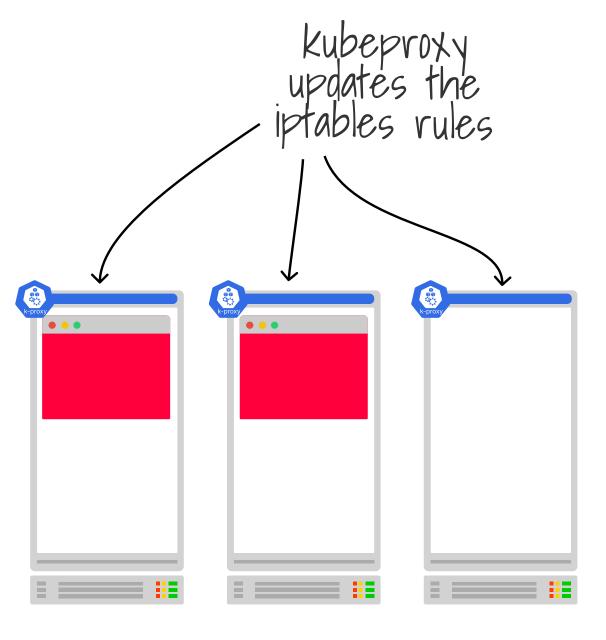


IP address to intercept	Replace with
172.17.0.1	10.0.0.1, 10.0.1.1



Pod name	Status	Node	podIP
Pod 1	RUNNING	worker1	10.0.0.1
Pod 2	RUNNING	worker2	10.0.1.1

Service name	IP address	Endpoints
Red	172.17.0.1	10.0.0.1:3000,10.0.1.1:3000







IP address to intercept	Replace with
172.17.0.1	10.0.0.1, 10.0.1.1





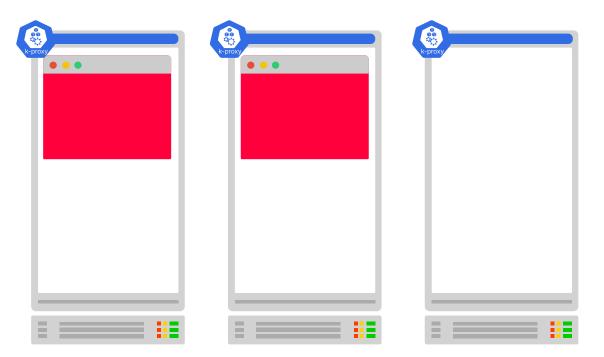
Service name

coreDNS is also notified.



Pod name	Status	Node	podIP
Pod 1	RUNNING	worker1	10.0.0.1
Pod 2	RUNNING	worker2	10.0.1.1

Service name	IP address	Endpoints
Red	172.17.0.1	10.0.0.1:3000,10.0.1.1:3000







IP address to intercept	Replace with
172.17.0.1	10.0.0.1, 10.0.1.1



red.namespace.svc.cluster.local

IP addresses

a new entry is added to the DNS



Pod name	Status	Node	podIP
Pod 1	RUNNING	worker1	10.0.0.1
Pod 2	RUNNING	worker2	10.0.1.1

Service name	IP address	Endpoints
Red	172.17.0.1	10.0.0.1:3000,10.0.1.1:3000

:	= ==	: !!



Services at scale



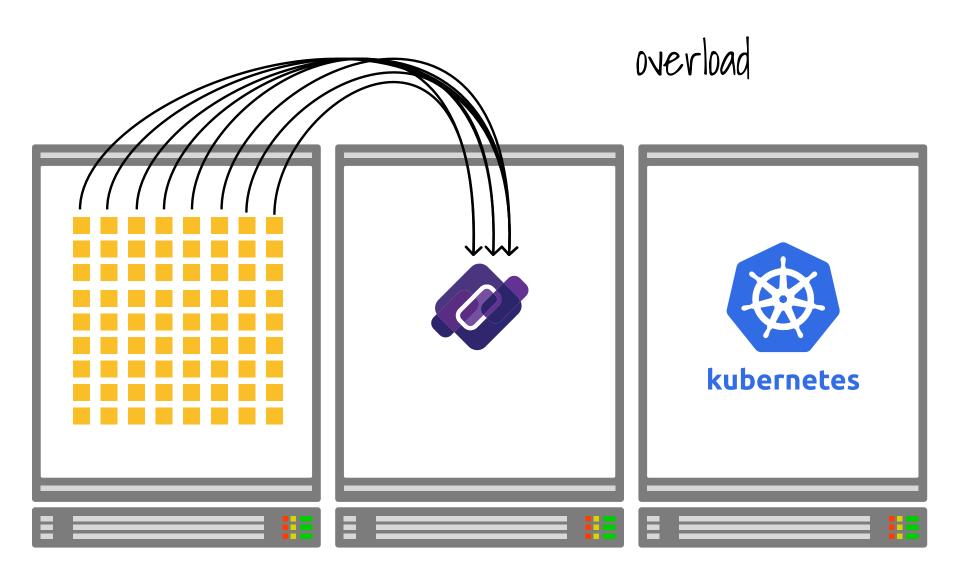
if you have 5,000 services in your Kubernetes cluster, it takes 11 minutes to add a new rule with iptables

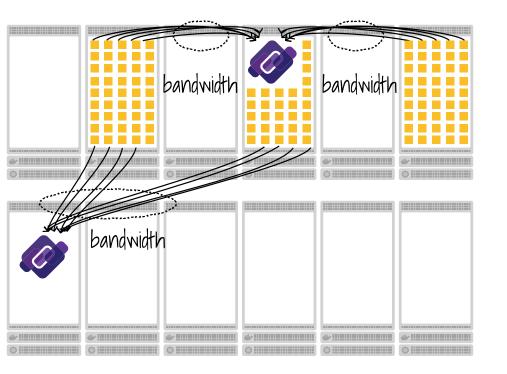


```
root@nginx:/# env
KUBERNETES_SERVICE_PORT_HTTPS=443
KUBERNETES_SERVICE_PORT=443
HOSTNAME=nginx
PWD=/
PKG_RELEASE=1~bookworm
HOME=/root
KUBERNETES_PORT_443_TCP=tcp://10.96.0.1:443
DYNPKG_RELEASE=1~bookworm
NJS VERSION=0.8.9
                                     2 for each service
TFRM=xterm
SHI VI =1
KUBERNETES_PORT_443_TCP_PROTO=tcp
KUBERNETES_PORT_443_TCP_ADDR=10.96.0.1
KUBERNETES_SERVICE_HOST=10.96.0.1
KUBERNETES_PORT=tcp://10.96.0.1:443
KUBERNETES_PORT_443_TCP_PORT=443
PATH=/usr/local/sbin:/usr/local/bin:/usr/sbin:/usr/bin
NJS_RELEASE=1~bookworm
```

CoreDNS at scale

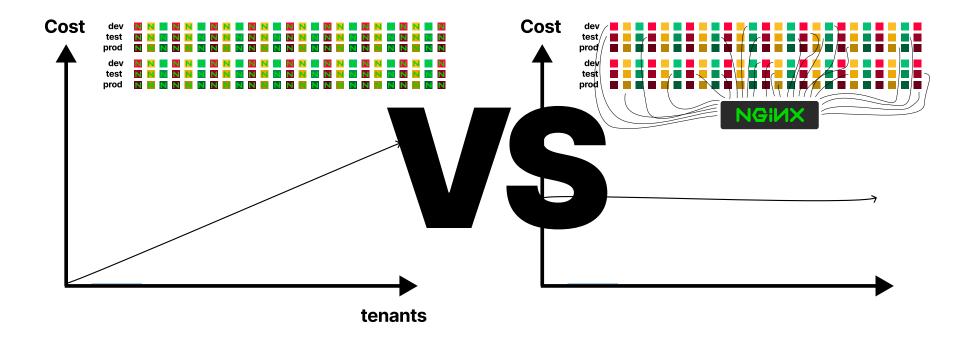






Sharing resources



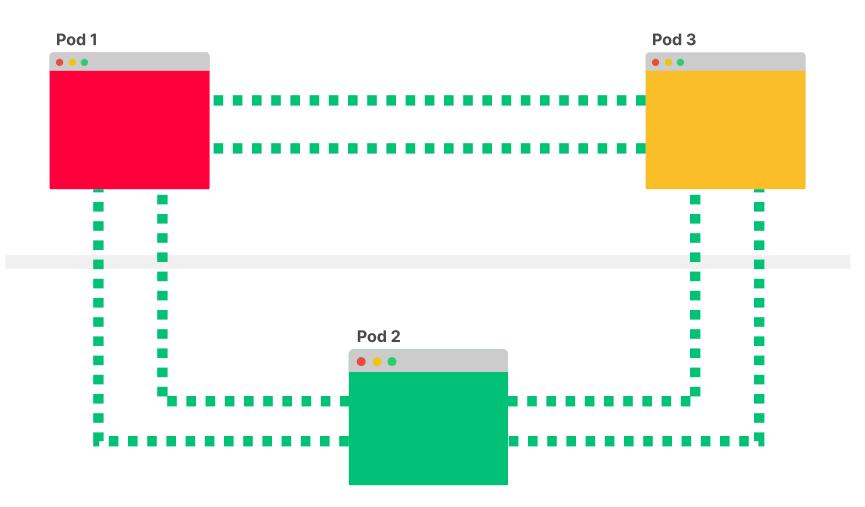




Network isolation

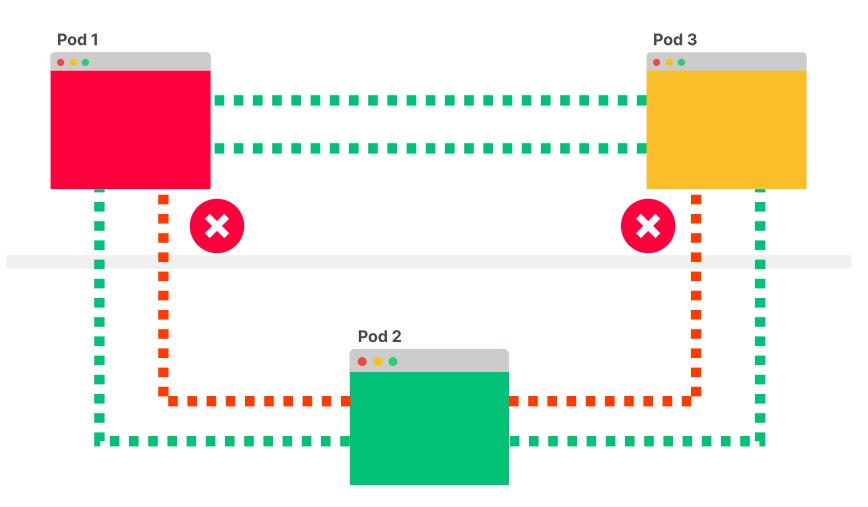


default NAMESPACE





default NAMESPACE

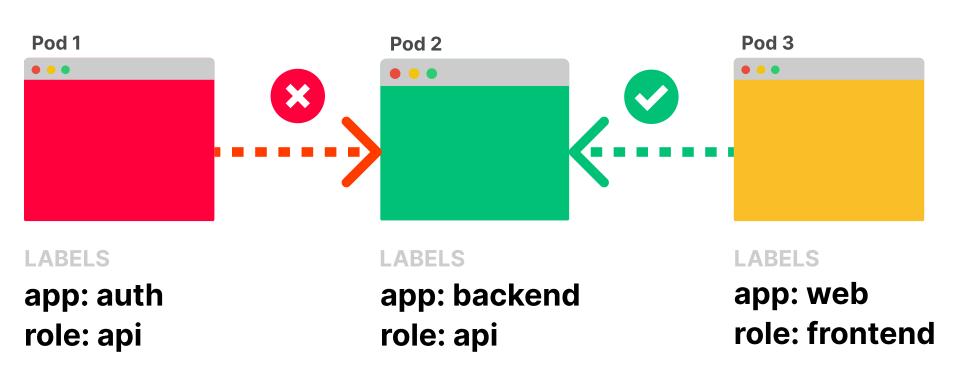






Example









```
~$ cat pod-policy.yaml
kind: NetworkPolicy
apiVersion: networking.k8s.io/v1
metadata:
  name: api-allow
spec:
  podSelector:
    matchLabels:
      app: backend
      role: api
  ingress:
  - from:
      - podSelector:
          matchLabels:
            app: web
```

Services at scale





no more env apiVersion: v1 variables kind: Pod metadata: name: nginx spec: enableServiceLinks: false containers: - name: nginx image: nginx:1.14.2 ports: - containerPort: 80



root@nginx; env TCE_PORT_HTTPS=443 KUBERNETE E PORT=443 KUBERNETES HOSTNAME=ng1 PWD=/ PKG_RELEASE=1~boo HOME=/root :443 KUBERNETES_PORT_443_ DYNPKG_RELEASE=1~bookwo NJS_VERSION=0.8.9 2 for each service **TERM=xterm** SHLVL=1 KUBERNETES_PORT_443 TO=to KUBERNETES_PORT_4 ADDR=10.90 KUBERNETES_SERV =10.96.0.1 KUBERNETES PC /10.96.0.1:443 **KUBERNETES** S_TCP_PORT=443 PATH=/usk sbin:/usr/local/bin:/usr/sb /bin NJS_RELEAS bookworm

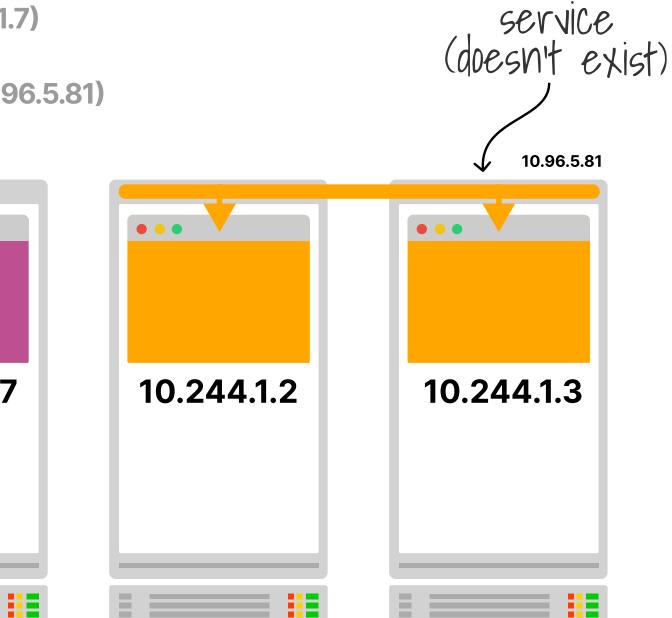
iptables limits



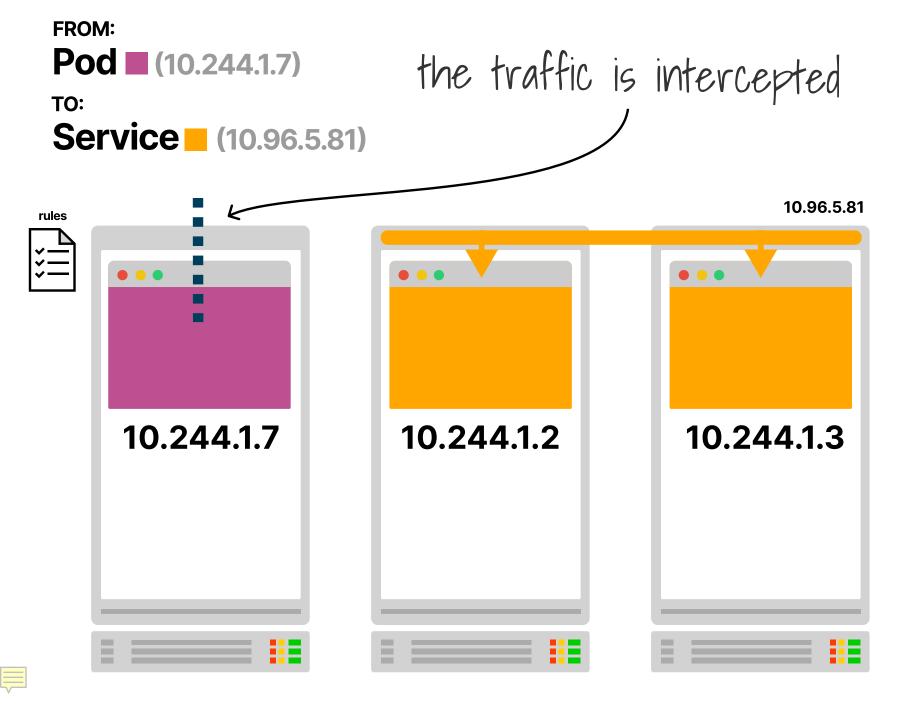
FROM: **Pod** (10.244.1.7) TO: **Service** (10.96.5.81)

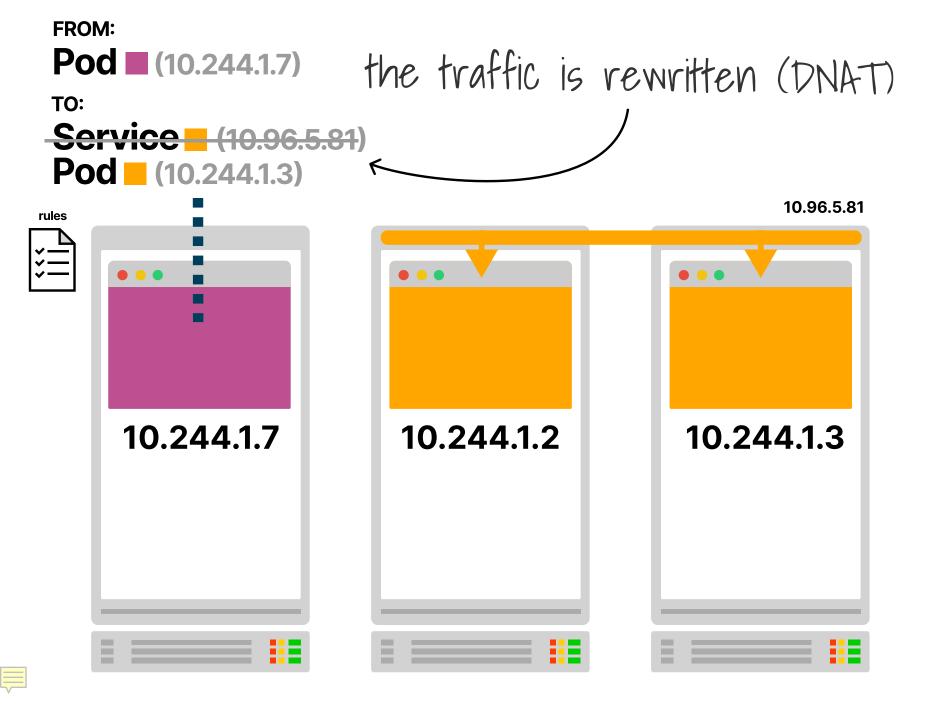
10.244.1.7

• • •

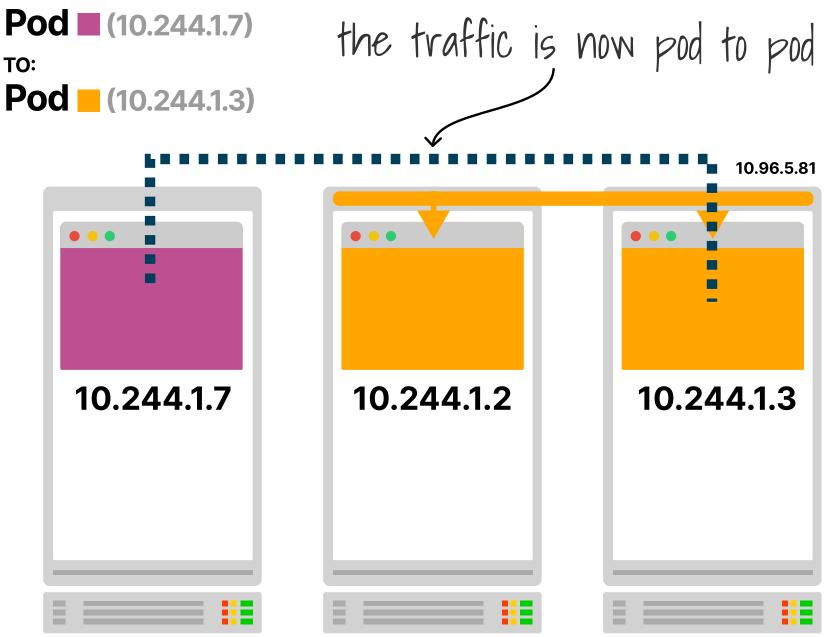


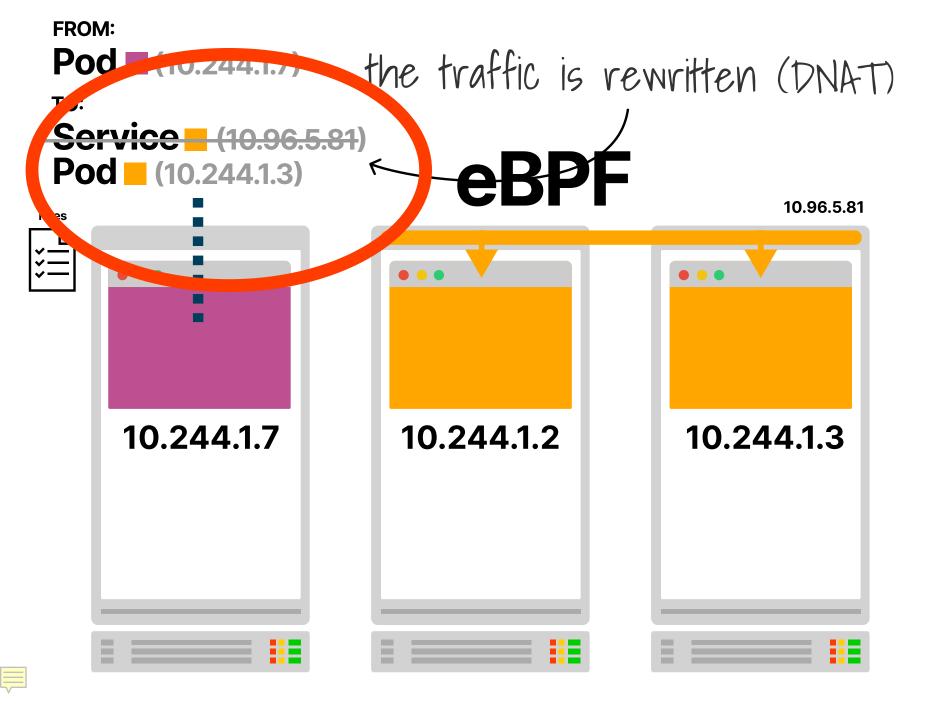






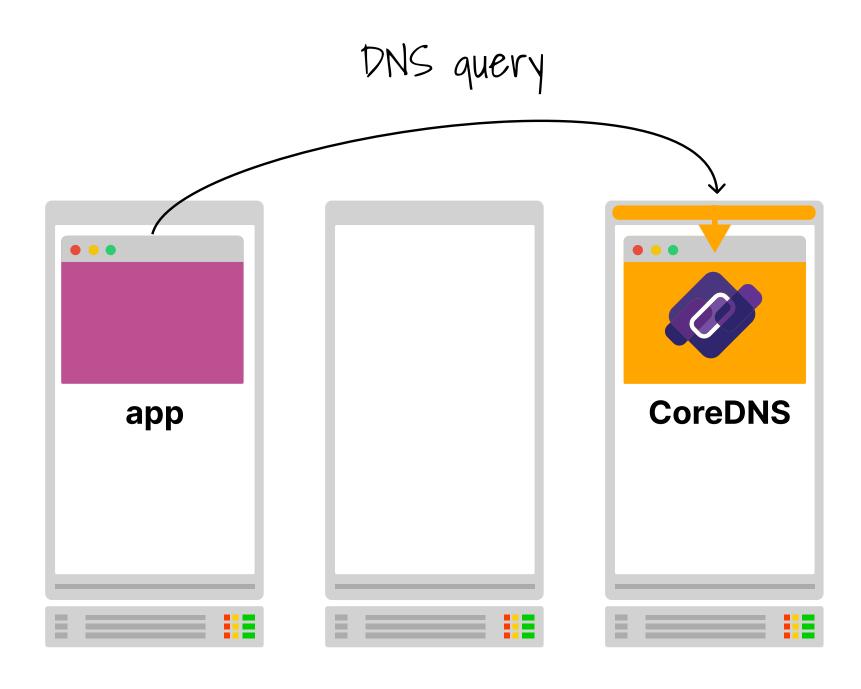
FROM:

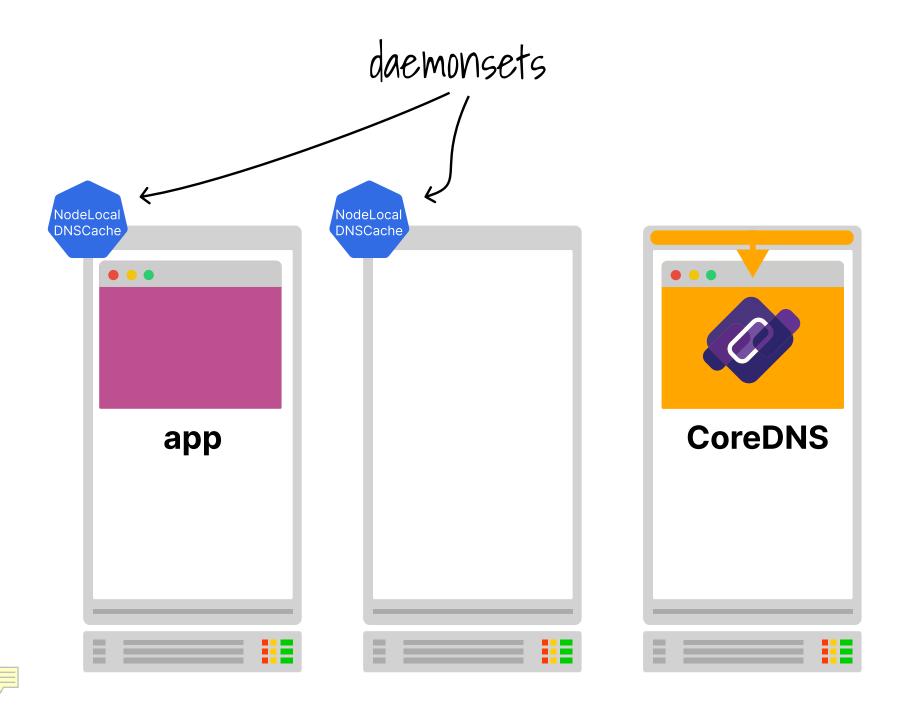


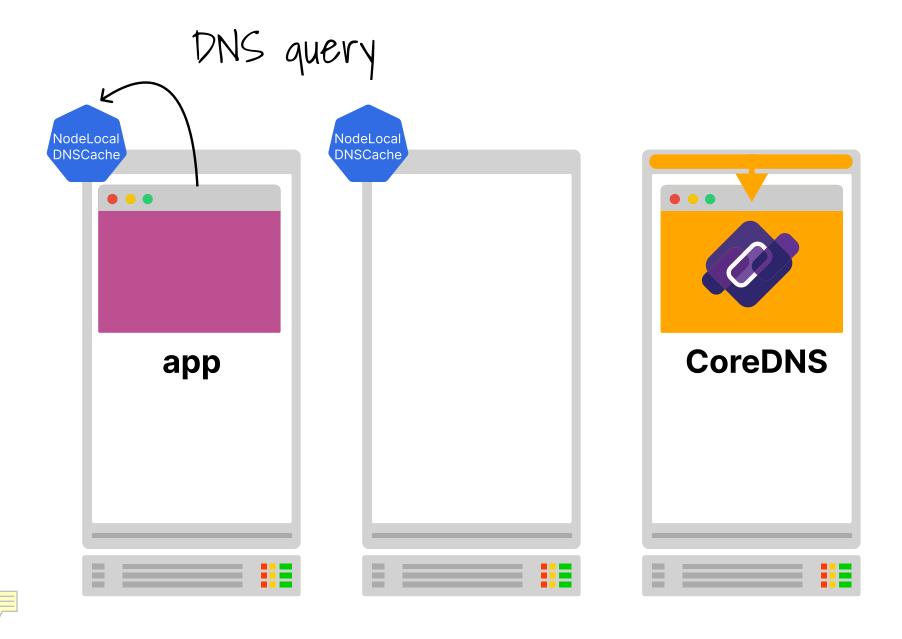


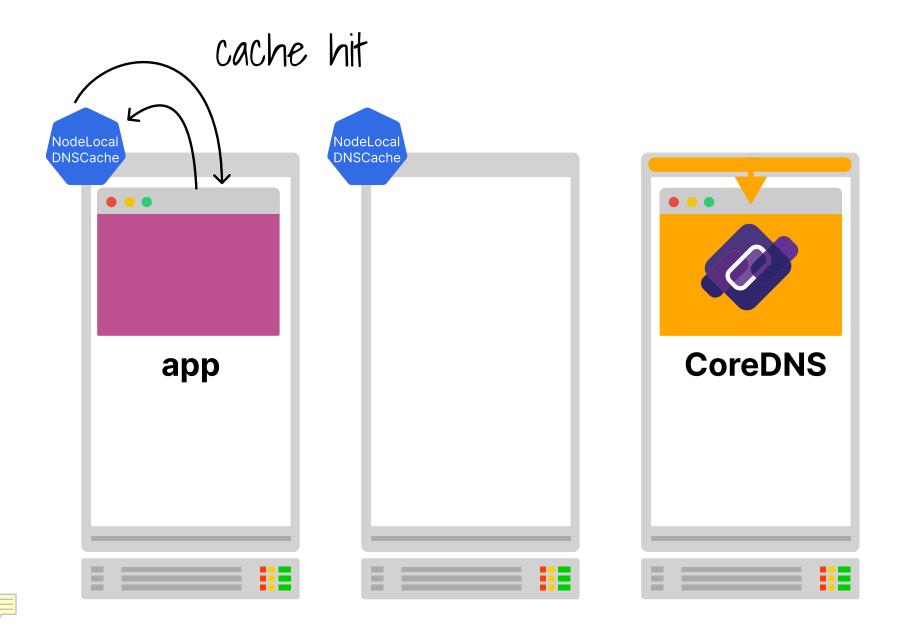
DNS scaling



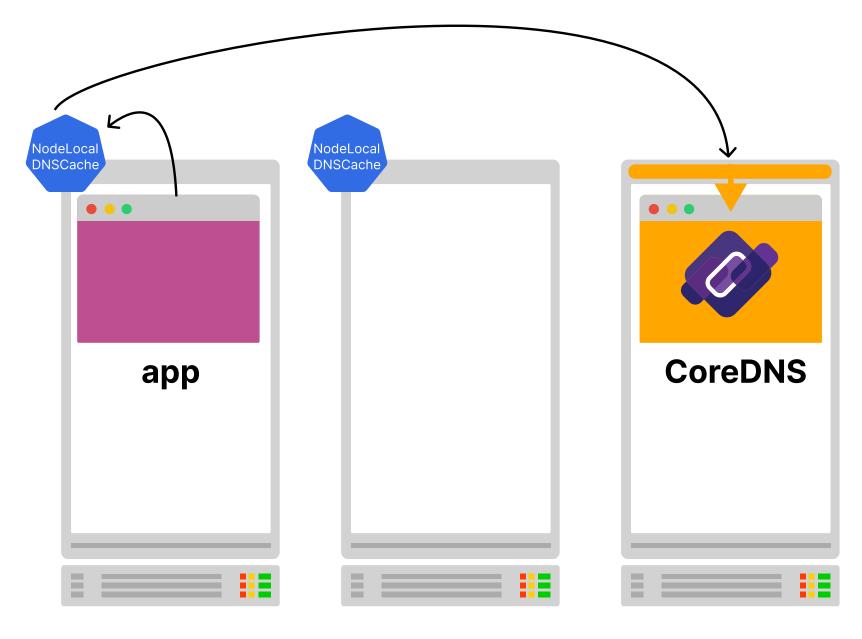




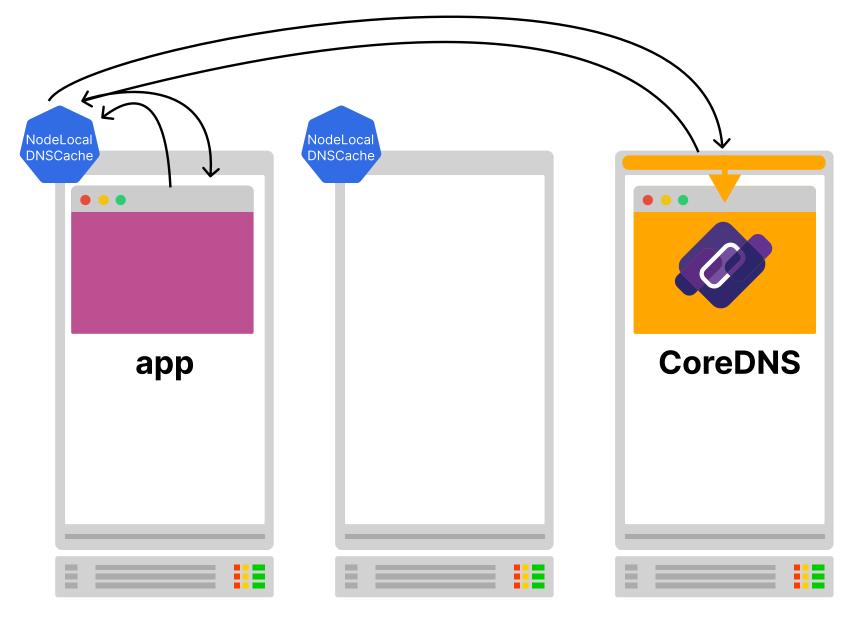




cache miss



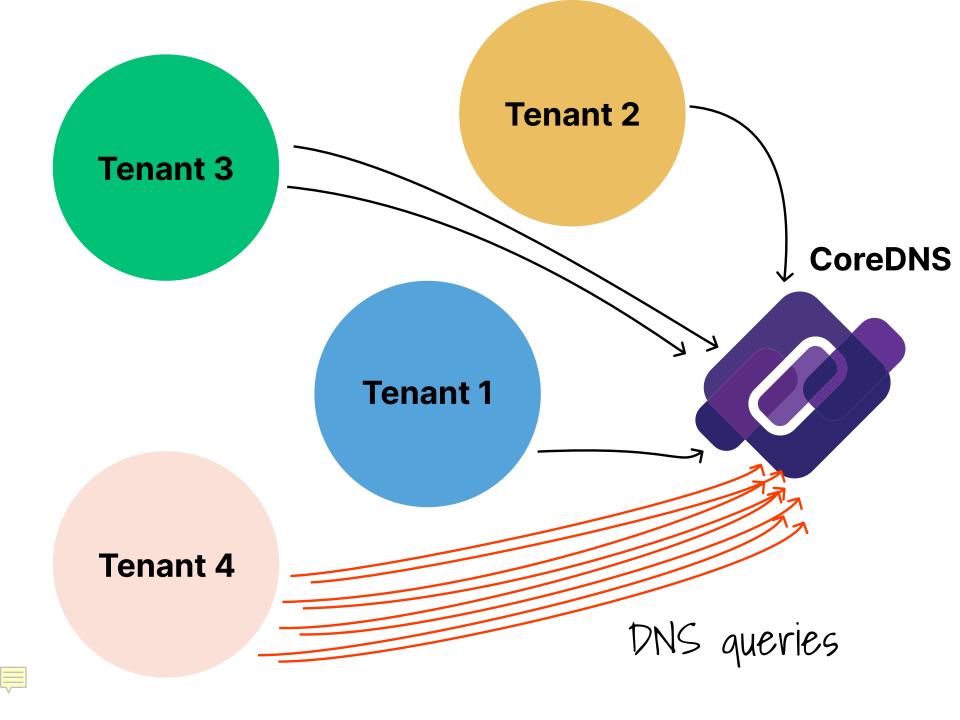




Your options

DNS abuse





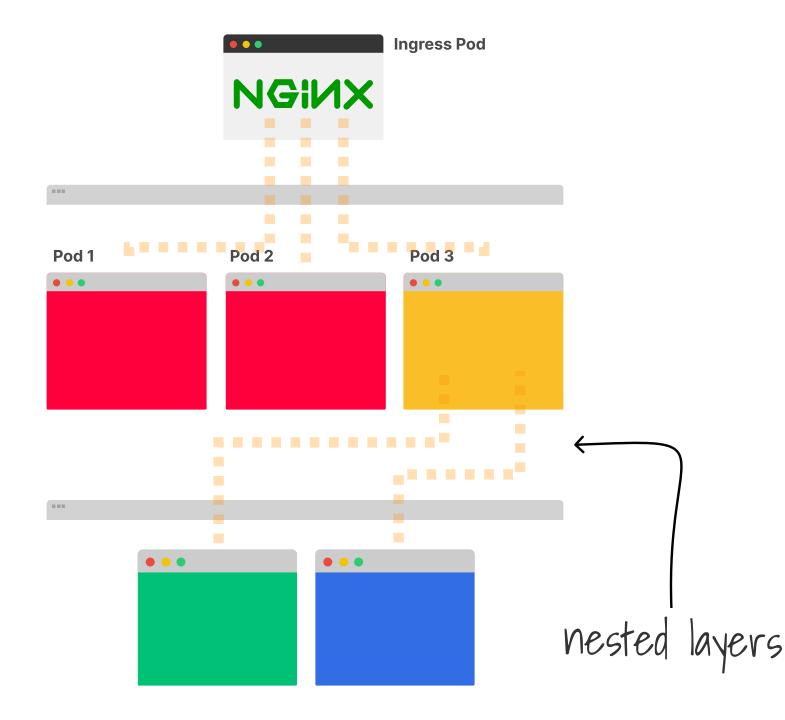
```
cluster.local {
   metadata
   kubernetes {
      pods verified
   }
   firewall query {
        allow [kubernetes/client-namespace] !~ '^tenant-'
        allow [kubernetes/namespace] == [kubernetes/client-namespace]
        allow [kubernetes/namespace] == 'default'
        block true
   }
}
```

Coredns/policy

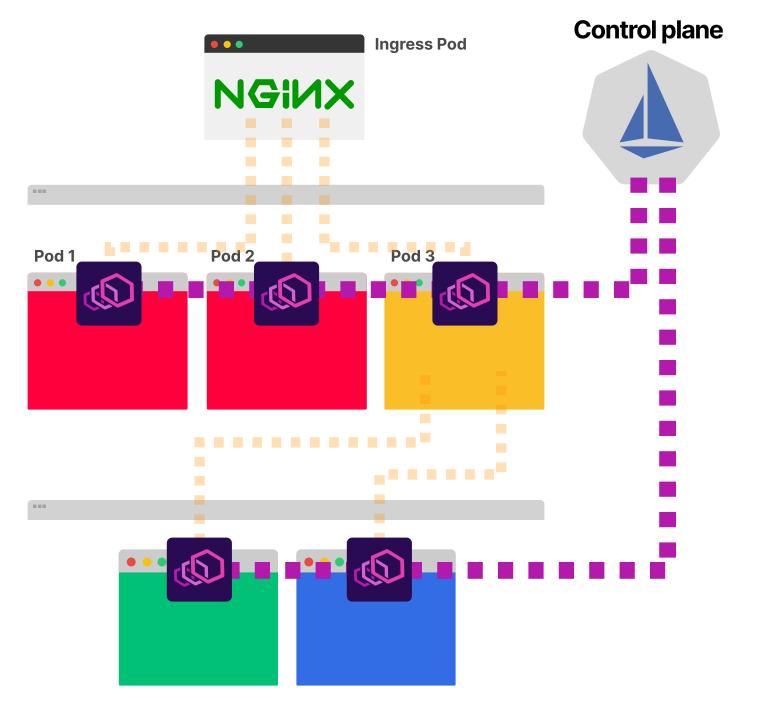
Your options

Service meshes

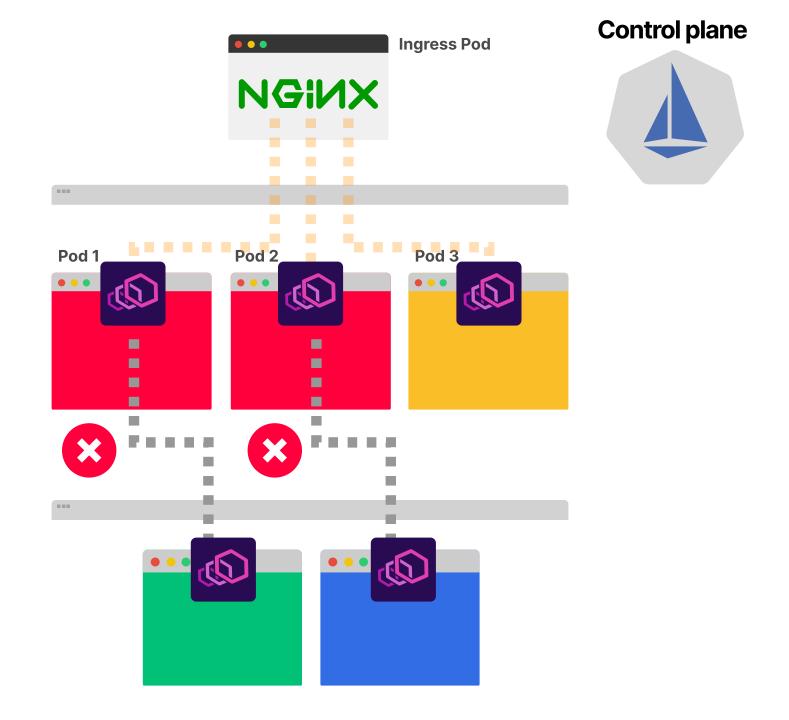




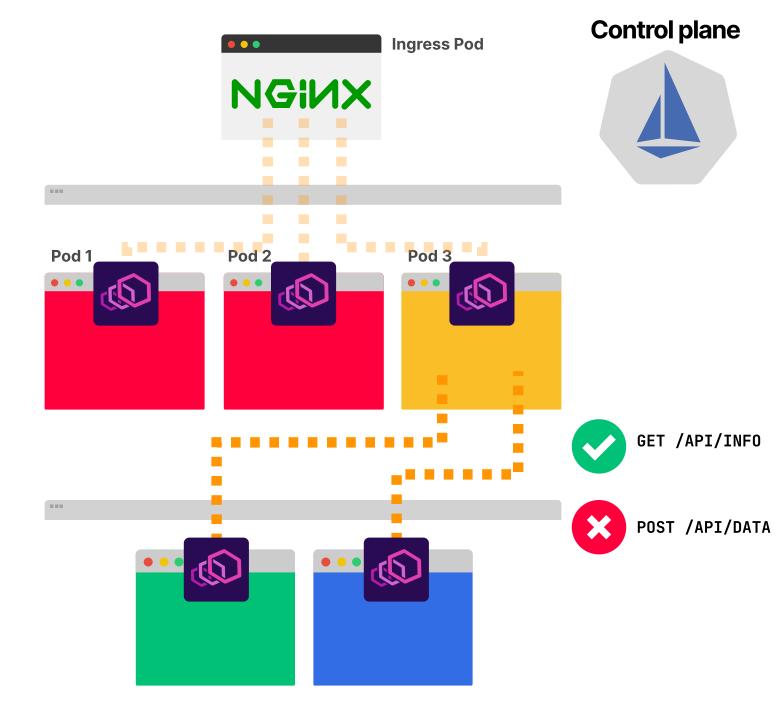










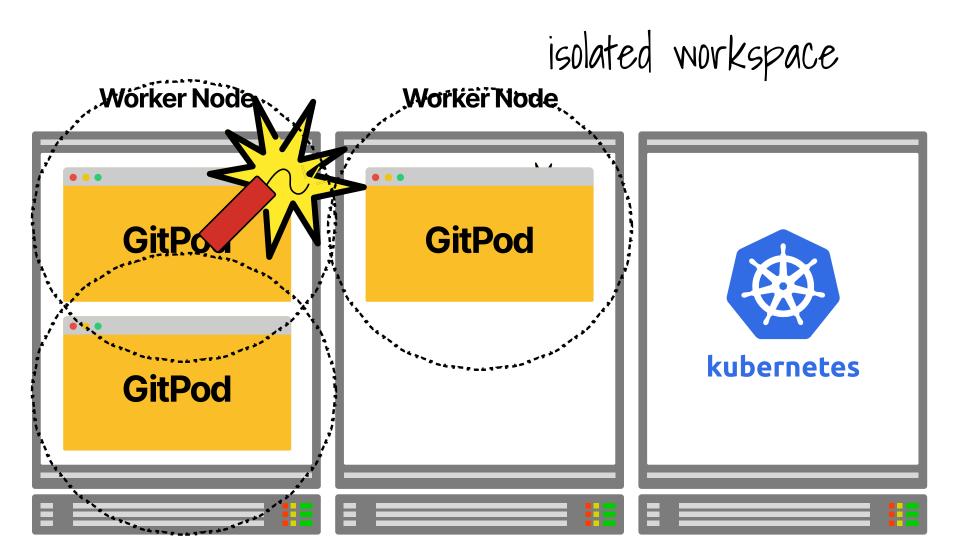


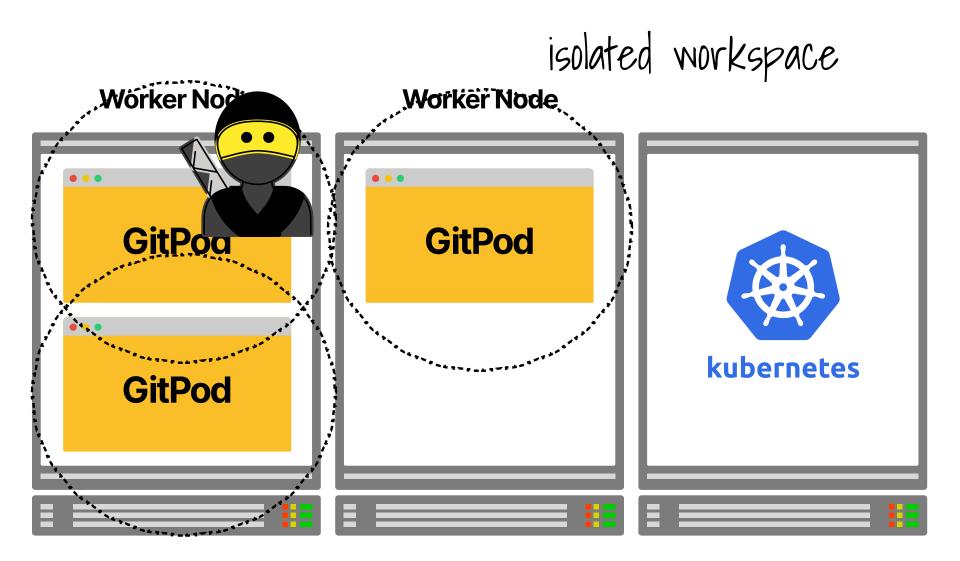


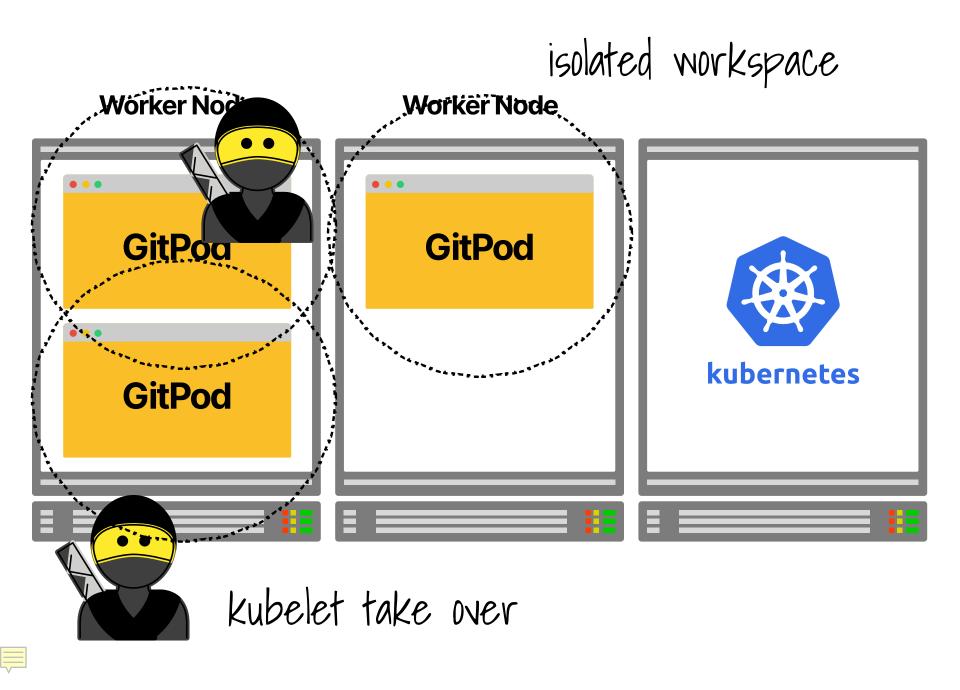
Workload isolation

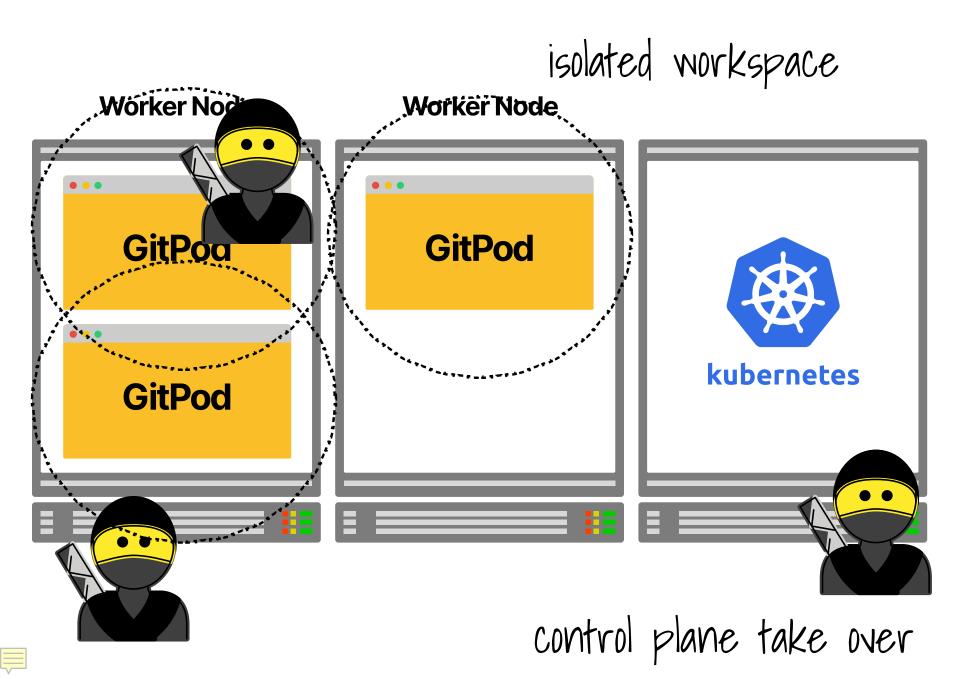
Challenge 3











User namespaces*

Sandboxed runtimes



Workload isolation

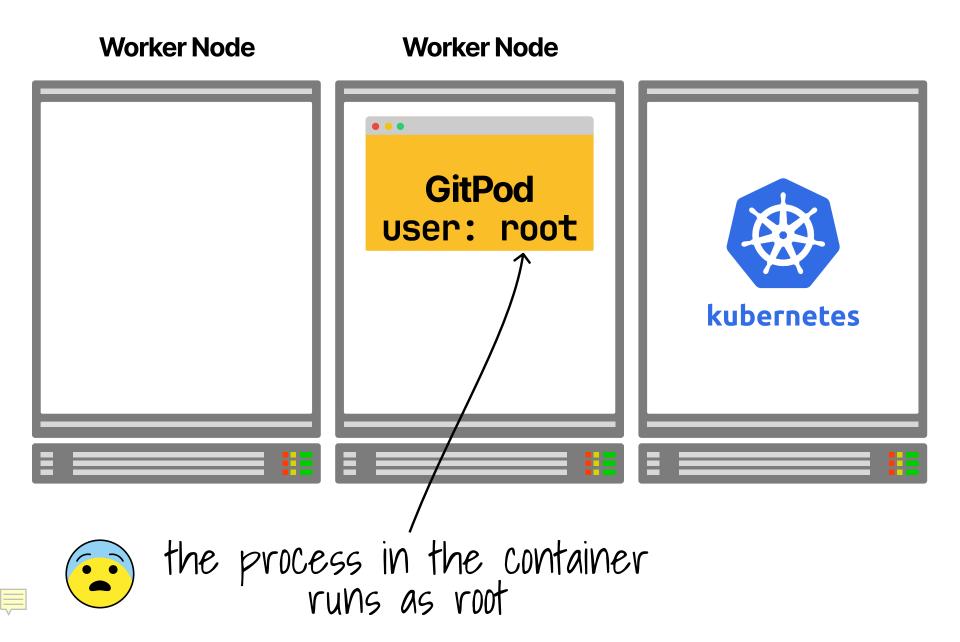
User namespaces*

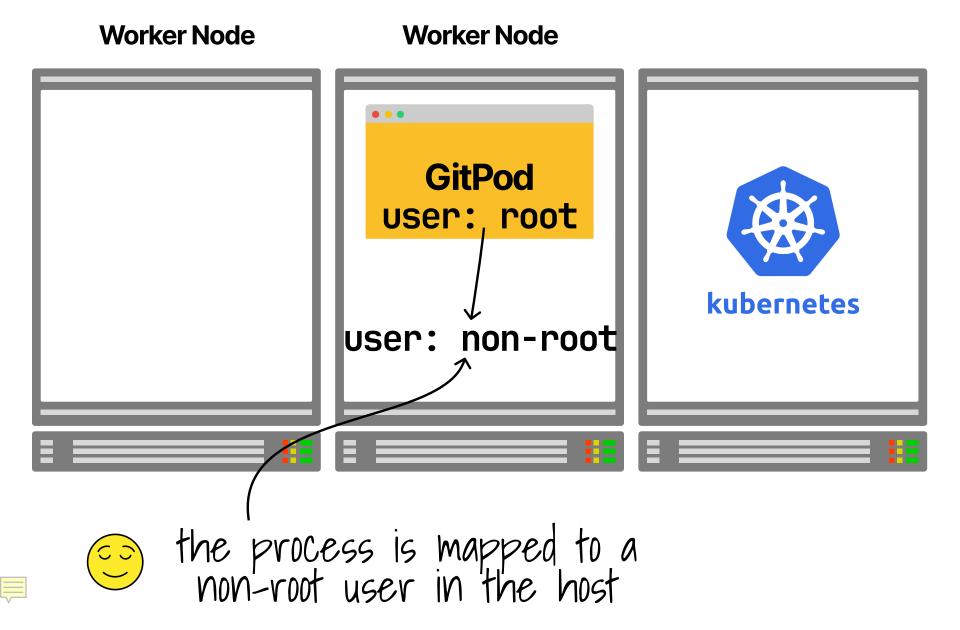
Sandboxed runtimes



User namespaces

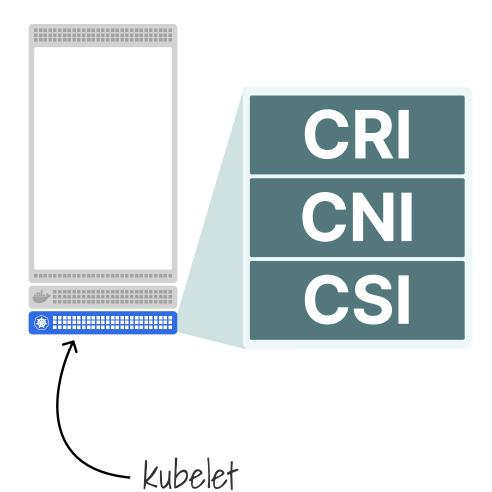




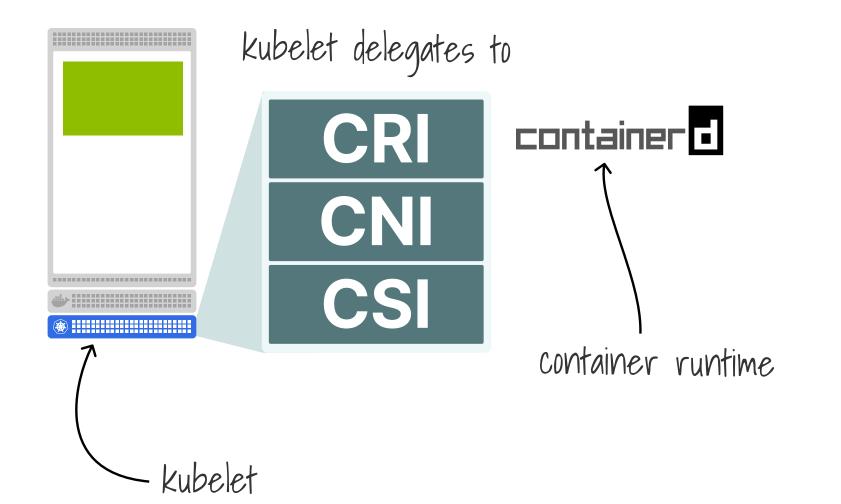


Sandbox runtimes

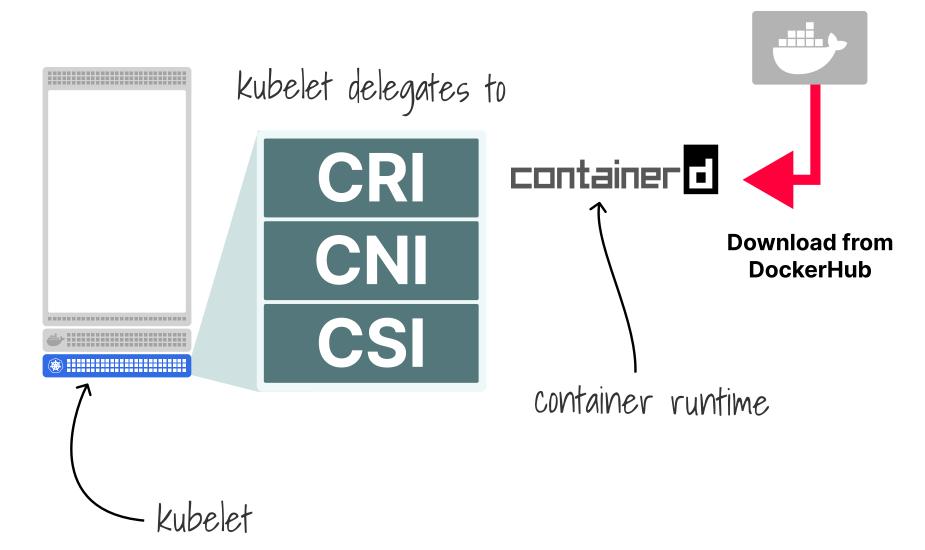




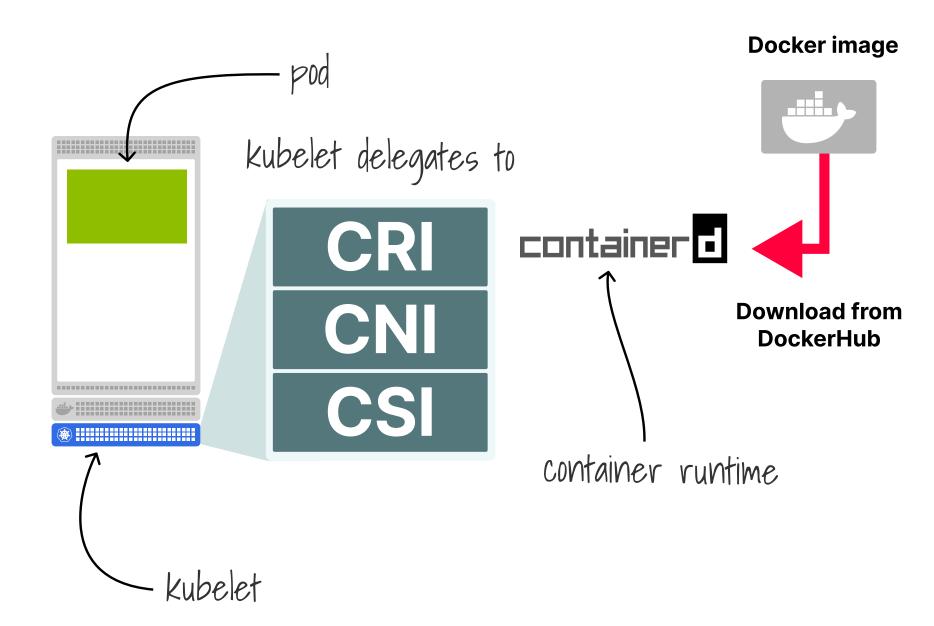


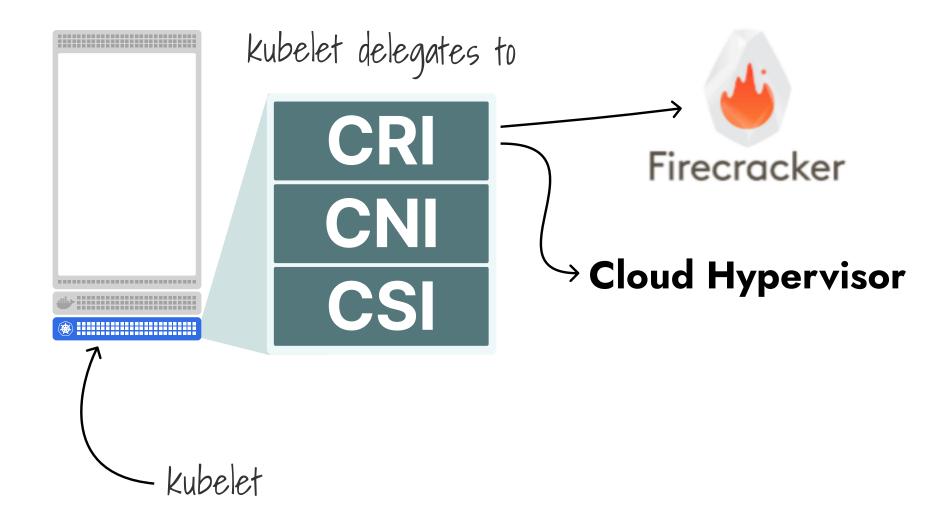


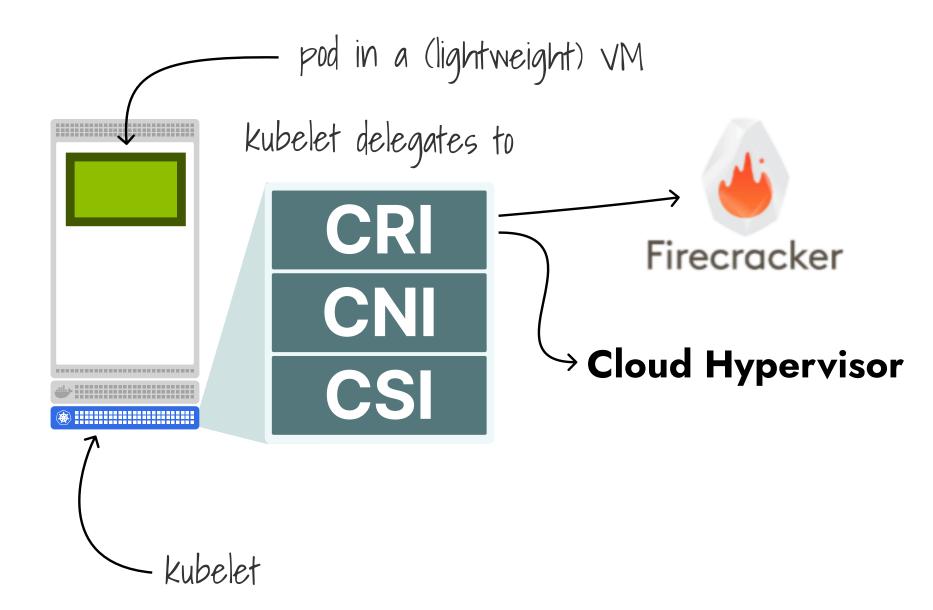
Docker image











Your options



SecurityContext gVisor Sandboxed runtimes





∼\$ cat pod.yaml apiVersion: v1 kind: Pod metadata: name: security-context-pod spec: securityContext: runAsUser: 2500 fsGroup: 2000 volumes: - name: security-context-vol emptyDir: {} containers: - name: security-context-cont image: supergiantkir/k8s-liveliness volumeMounts: - name: security-context-vol mountPath: /data/test securityContext:

allowPrivilegeEscalation: false

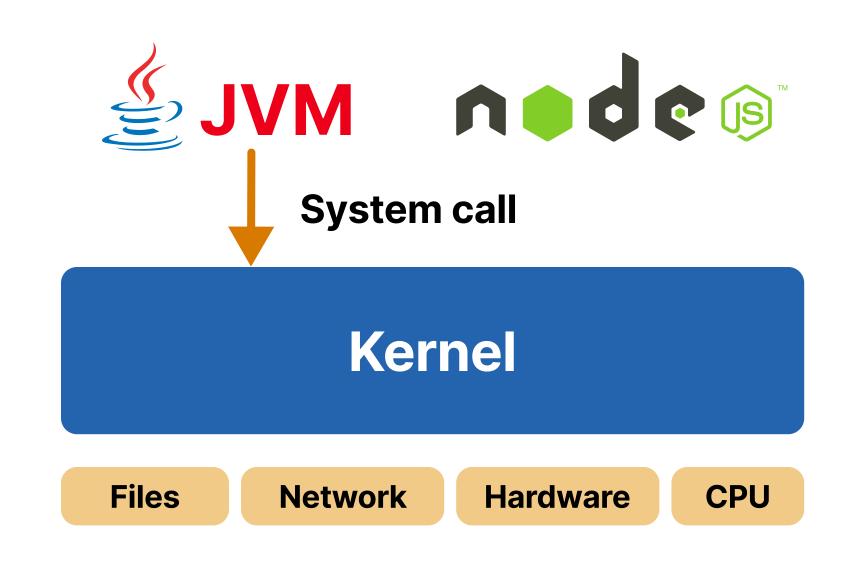


```
∼$ cat pod.yaml
apiVersion: v1
kind: Pod
metadata:
  name: linux-cpb-demo
spec:
  securityContext:
    runAsUser: 3000
  containers:
  - name: linux-cpb-cont
    image: supergiantkir/k8s-liveliness
    securityContext:
      capabilities:
        add: ["NET_ADMIN"]
```

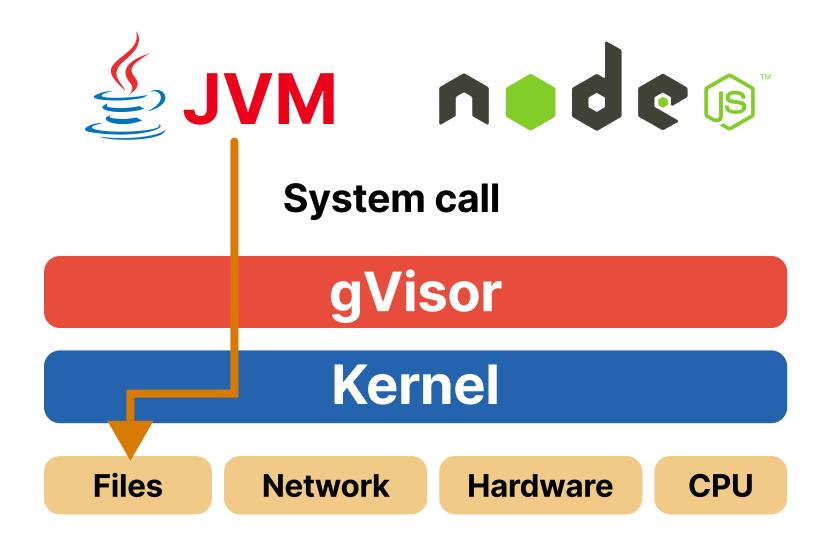


SecurityContext gVisor Sandboxed runtimes









SecurityContext gVisor Sandboxed runtimes





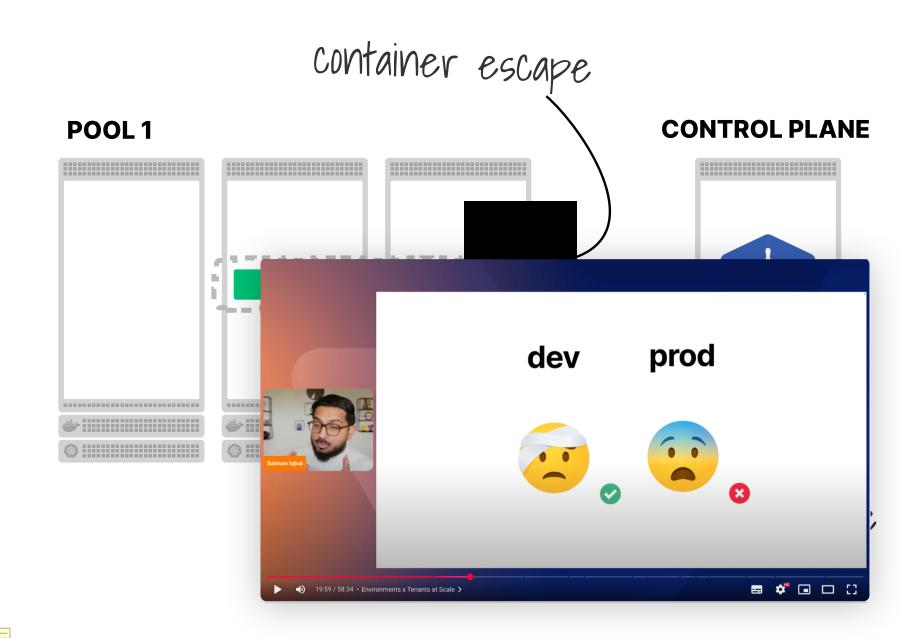
Cloud Hypervisor







varnish/tinykvm*



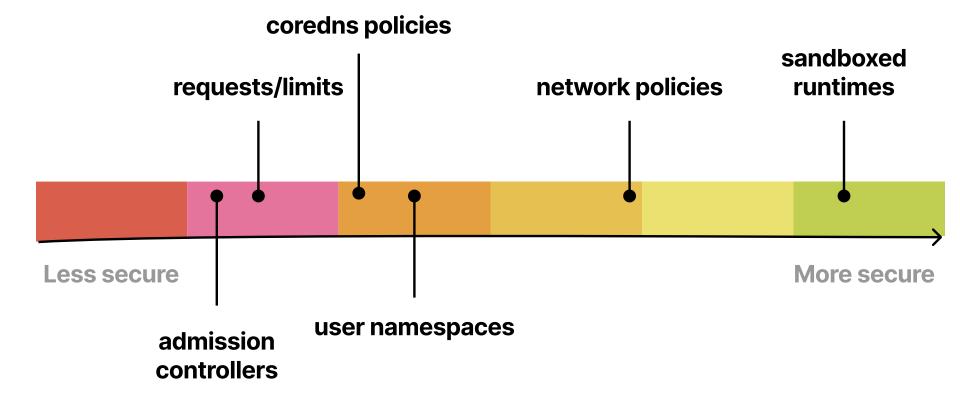




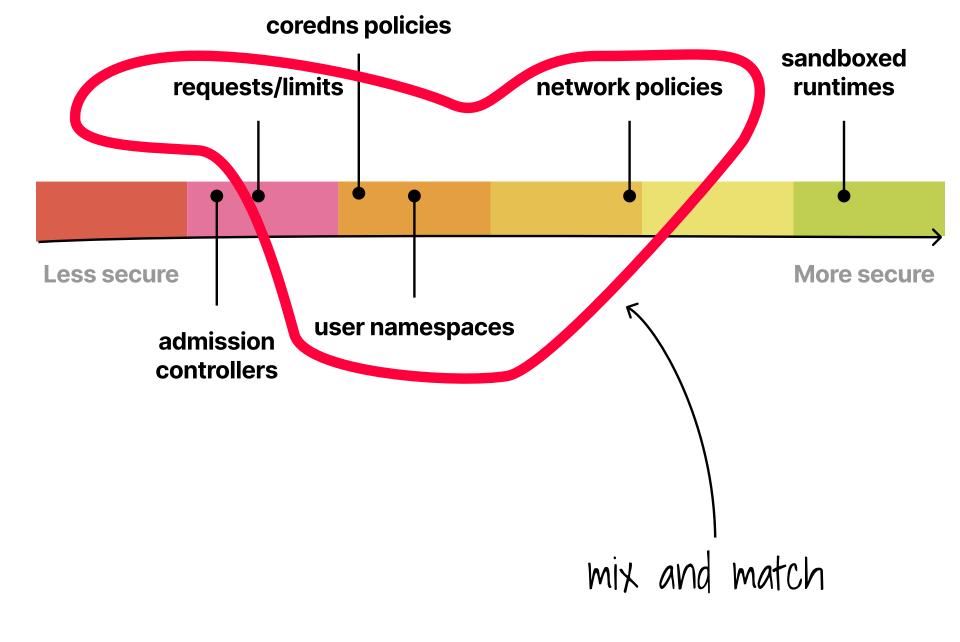
Less secure

More secure















All posts > Engineering blog

We're leaving Kubernetes

31 Oct 2024

Christian Weichel / Co-Founder, CTO at Gitpod

Alejandro de Brito Fontes / Staff Engineer

Kubernetes seems like the obvious choice for building out remote, standardized and automated development environments. We thought so too and have spent six years invested in making the most popular cloud development environment platform at internet scale. That's 1.5 million users, where we regularly see thousands of development environments per day. In that time, we've found that Kubernetes is not the right choice for building development environments.

This is our journey of experiments, failures and dead-ends building development environments on Kubernetes. Over the years, we experimented with many ideas involving SSDs, PVCs, eBPF, seccomp notify, TC and io_uring, shiftfs, FUSE and idmapped mounts, ranging from microVMs, kubevirt to vCluster.

In pursuit of the most optimal infrastructure to balance security, performance and interoperability. All while wrestling with the unique challenges of building a system to scale up, remain secure as it's handling arbitrary code execution, and be stable enough for developers to work in.

This is not a story of whether or not to use Kubernetes for production workloads that's a whole separate

31 Oct 2024

Understand constraints Define goals Tooling



Security as a spectrum

Understand constraints Define goals Tooling



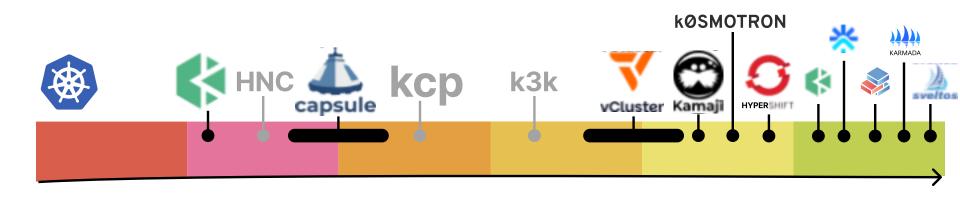
Security as a spectrum

Understand constraints Define goals Tooling



Multi-tenancy spectrum

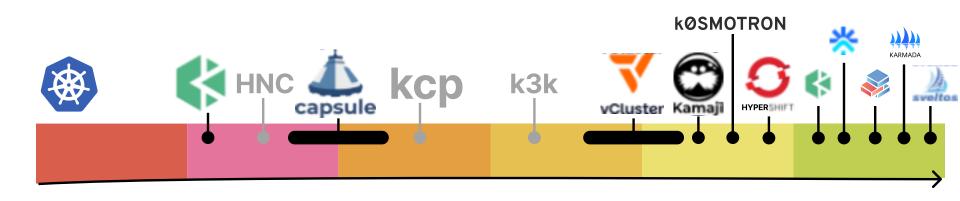


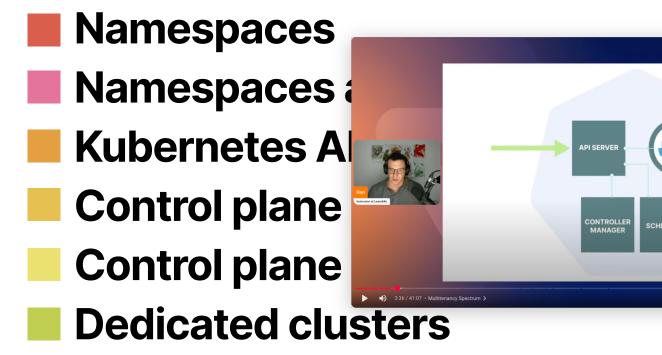


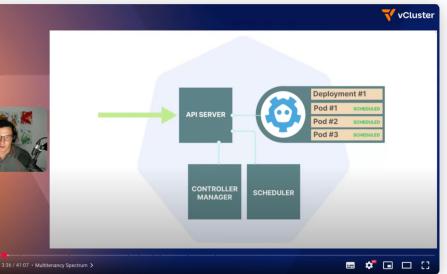
Namespaces

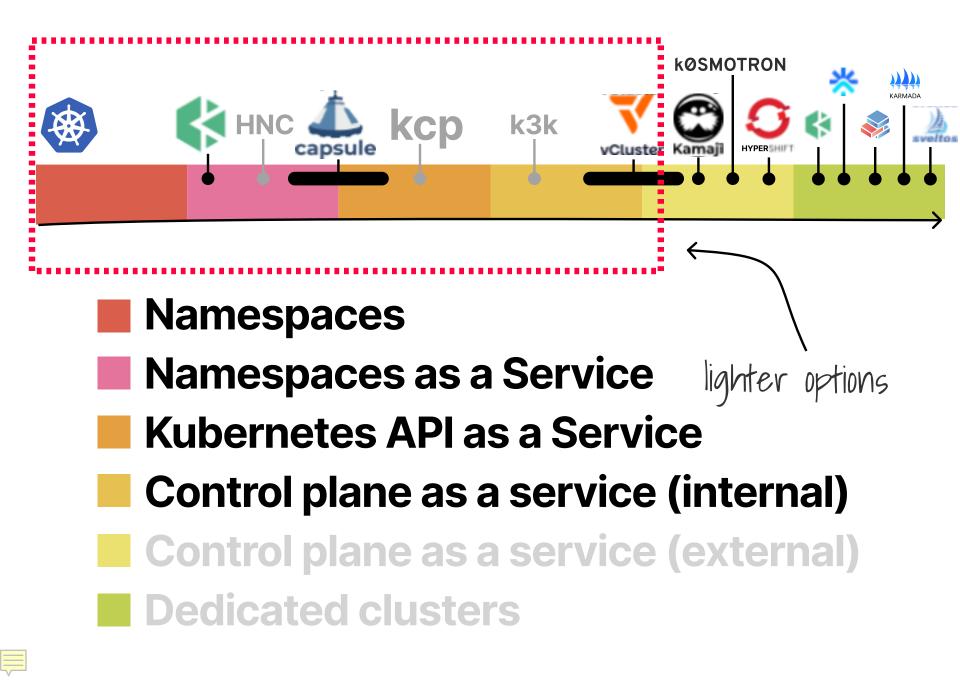
- Namespaces as a Service
- Kubernetes API as a Service
- Control plane as a service (internal)
- Control plane as a service (external)
- Dedicated clusters



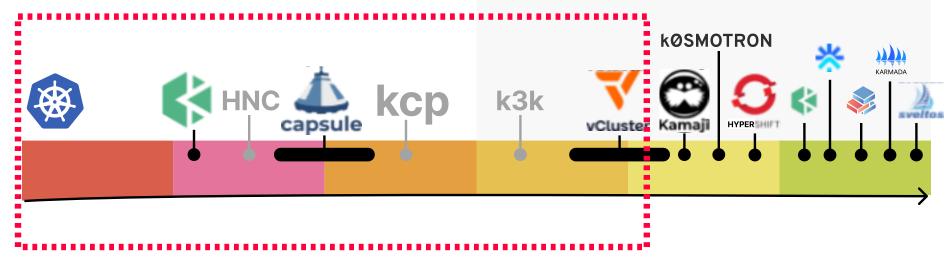








CRD isolation



Namespaces

Namespaces as a Service CRD isolaiton

Kubernetes API as a Service

Control plane as a service (internal) \geqslant

Control plane as a service (external)
 Dedicated clusters



SINGLE CLUSTER

SHARED CONTROL PLANE

DEDICATED CONTROL PLANE







SINGLE CLUSTER

CLUSTER MANAGER

SHARED CONTROL PLANE

DEDICATED CONTROL PLANE







R



SINGLE CLUSTER

CLUSTER MANAGER DEDICATED CLUSTER

SHARED CONTROL PLANE

DEDICATED CONTROL PLANE





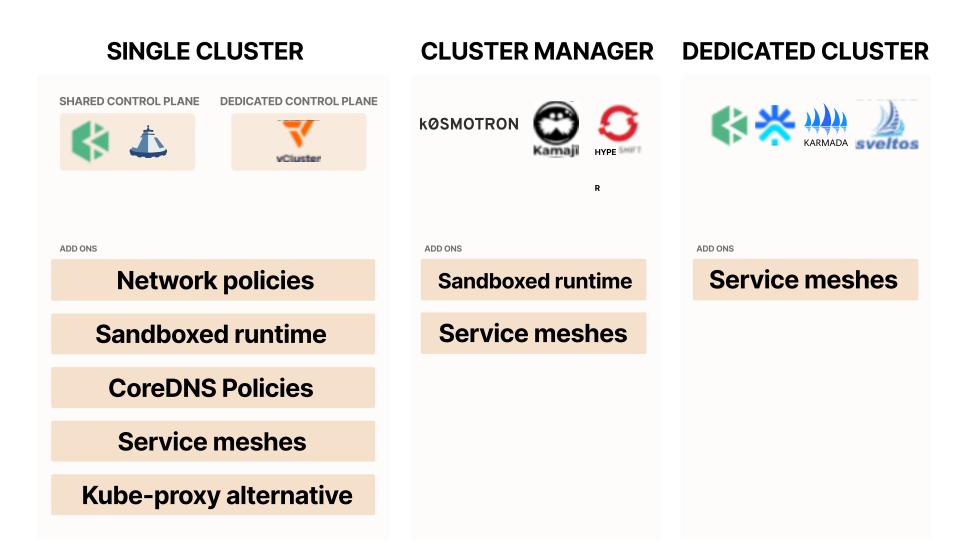




R







Takeaways

Recap



2. Sharing resources is hard

3. Sharing network is hard

4. Securing shared workload is hard



2. Sharing resources is hard

3. Sharing network is hard

4. Securing shared workload is hard



2. Sharing resources is hard

3. Sharing network is hard

4. Securing shared workload is hard



2. Sharing resources is hard

3. Sharing network is hard

4. Securing shared workload is hard



- 2. Sharing resources is hard
- 3. Sharing network is hard
- 4. Securing shared workload is hard



vCluster

Thank you!



Thank you!

Chris Nesbitt-Smith | cns.me

